

Interactive Verification of Distributed Protocols Using Decidable Logic

Sharon Shoham, Tel Aviv University



Static Analysis Symposium, 2018

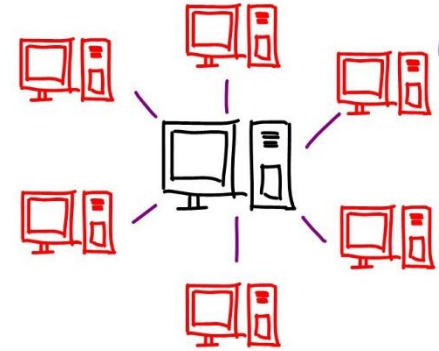


Supervised Verification of Infinite-State Systems

Why verify distributed protocols?

- Distributed systems are everywhere

- Safety-critical systems
- Cloud infrastructure

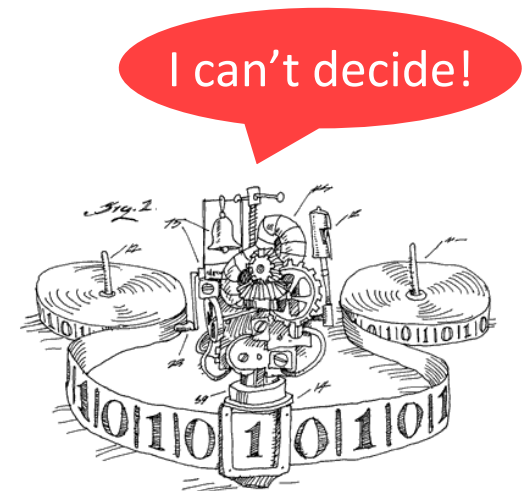


- Distributed systems are notoriously hard to get right

- Even small protocols can be tricky
- Bugs occur on rare scenarios
- Testing is costly and not sufficient

Verifying distributed protocols is hard

- Infinite state-space
 - unbounded number of threads
 - unbounded number of messages
 - unbounded number of objects
- Asymptotic complexity of verification
 - Rice theorem
 - The ability of simple programs to represent complex behaviors



State of the art in formal verification

- Automatic techniques

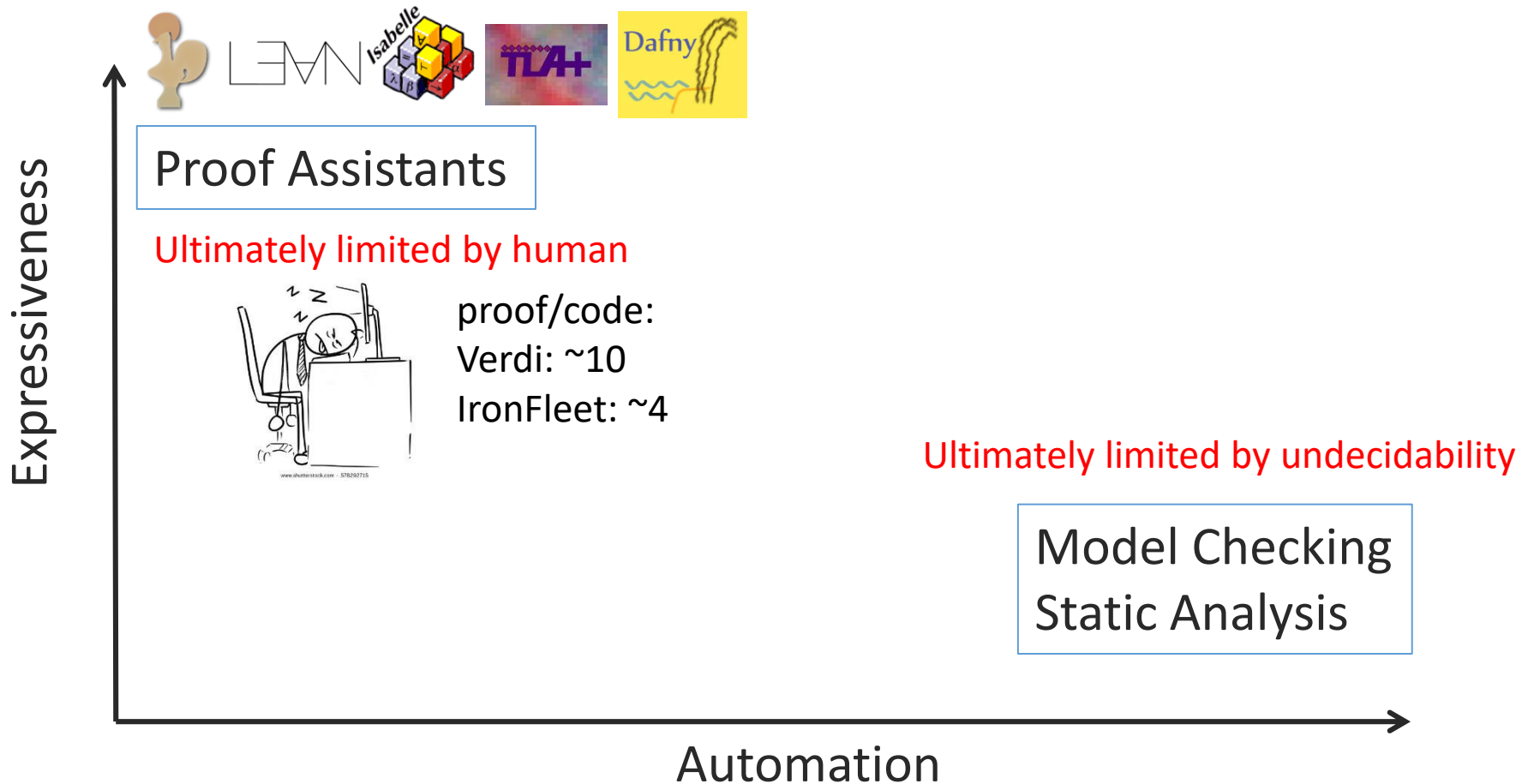
- Abstract Interpretation
- Model checking

Limited for infinite state systems due to undecidability

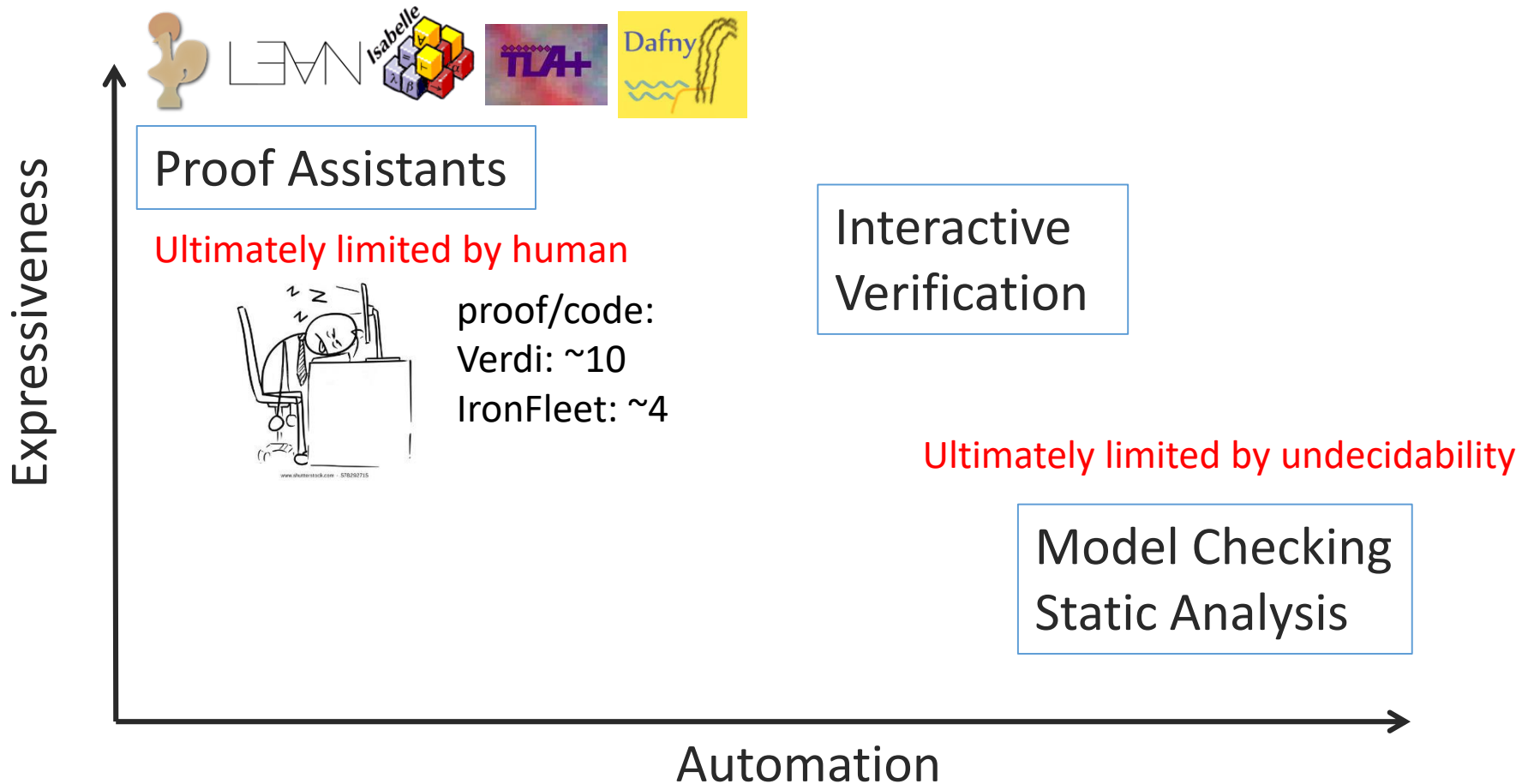
- Deductive techniques

- SMT-based deduction + manual program annotations (e.g. Dafny)
 - Requires programmer effort to provide inductive invariants
 - SMT solver may diverge (matching loops, arithmetic)
 - Unpredictability, butterfly effect
- Interactive theorem provers (e.g. Coq, Isabelle/HOL, LEAN)
 - Programmer gives inductive invariant and proves it
 - Huge programmer effort (~10-50 lines of proof per line of code)

State of the art in formal verification

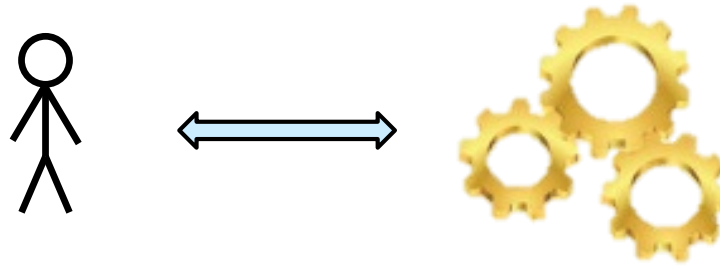


State of the art in formal verification



Supervised Verification of Infinite-State Systems

Interactive Verification



Goals

- High degree of automation
- Expressiveness
- Predictability
- Comprehensibility for users
- Efficiency/scalability

Questions

- What is the role of the human?
- What is the role of the machine?
- How do they interact?



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Supervised Verification of Infinite-State Systems

This talk

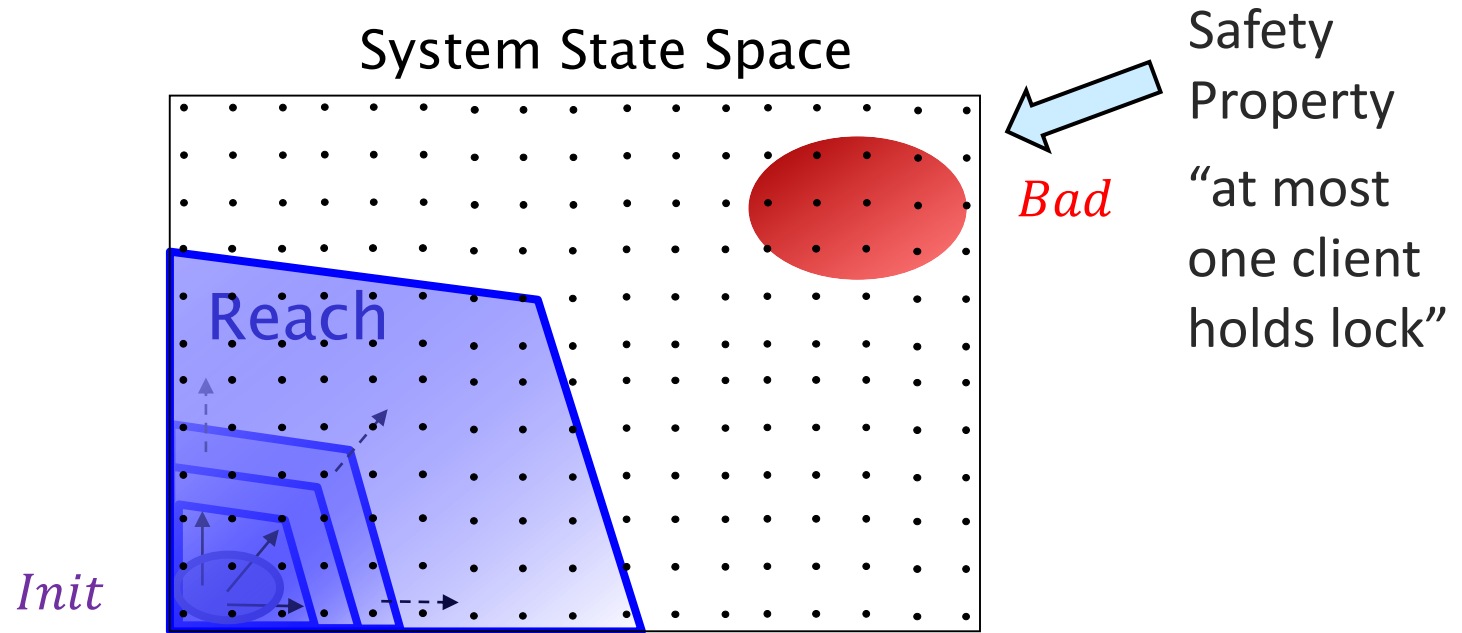
Interactive verification by

- (1) Deductive verification with decidable logic
 - Interaction based on **candidate inductive invariants** & **counterexamples to induction**
- (2) Interactive inference of universal invariants
 - Fine-grained interaction based on **counterexamples to induction** & **diagrams**
- (3) User-guided inference of phase invariants
 - Coarse-grained interaction based on **phase sketches** & **relaxed traces**

Realization in Ivy <https://github.com/Microsoft/ivy>

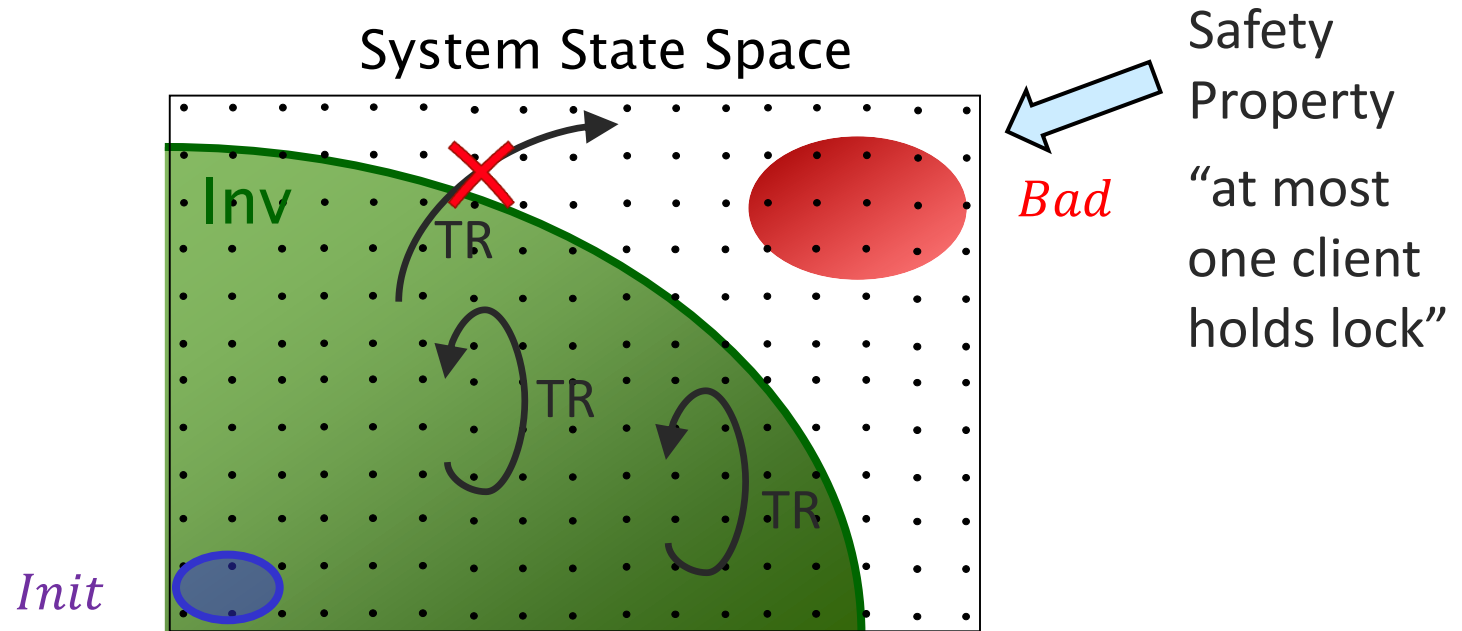
- (2) {
 - [PLDI'16] IVy: Safety Verification by Interactive Generalization. O. Padon, K. McMillan, A. Panda, M. Sagiv, S. Shoham
- (1) {
 - [OOPSLA'17] Paxos Made EPR: Decidable Reasoning about Distributed Protocols. O. Padon, G. Losa, M. Sagiv, S. Shoham
 - [POPL'18] Reducing Liveness to Safety in First-Order Logic. O. Padon, J. Hoenicke, G. Losa, A. Podelski, M. Sagiv, S. Shoham
 - [PLDI'18] Modularity for decidability of deductive verification with applications to distributed systems. M. Taube, G. Losa, K. McMillan, O. Padon, M. Sagiv, S. Shoham, J. Wilcox, D. Woos
- (3) {
 - [sub] Inferring Phase Invariants from Phase Sketches. Y. Feldman, J. Wilcox, S. Shoham, M. Sagiv

Safety Verification



System S is **safe** if all the **reachable** states satisfy the property $P = \neg \text{Bad}$

Inductive Invariants



System S is **safe** if all the **reachable** states satisfy the property $P = \neg Bad$

System S is safe iff there exists an **inductive invariant** Inv :

$$Init \Rightarrow Inv$$

(Initiation)

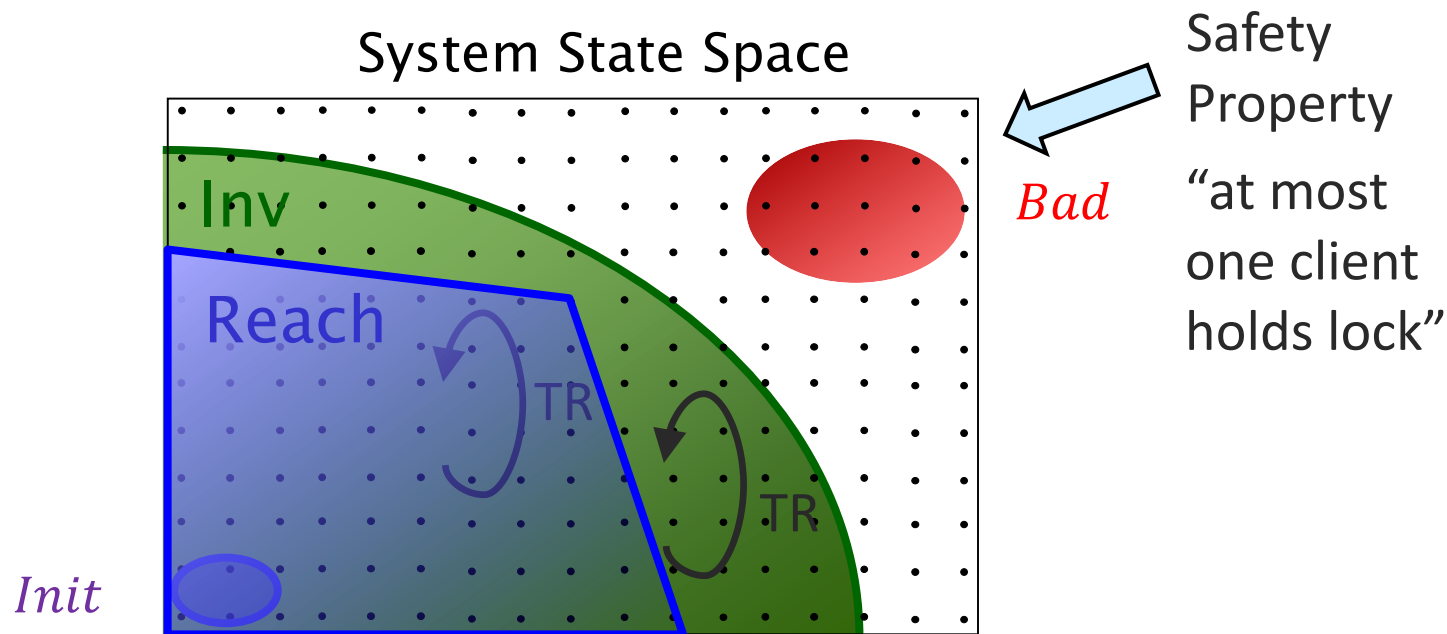
$$Inv \wedge TR \Rightarrow Inv'$$

(Consecution)

$$Inv \Rightarrow \neg Bad$$

(Safety)

Inductive Invariants



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(Initiation)

$$\text{Inv} \wedge \text{TR} \Rightarrow \text{Inv}'$$

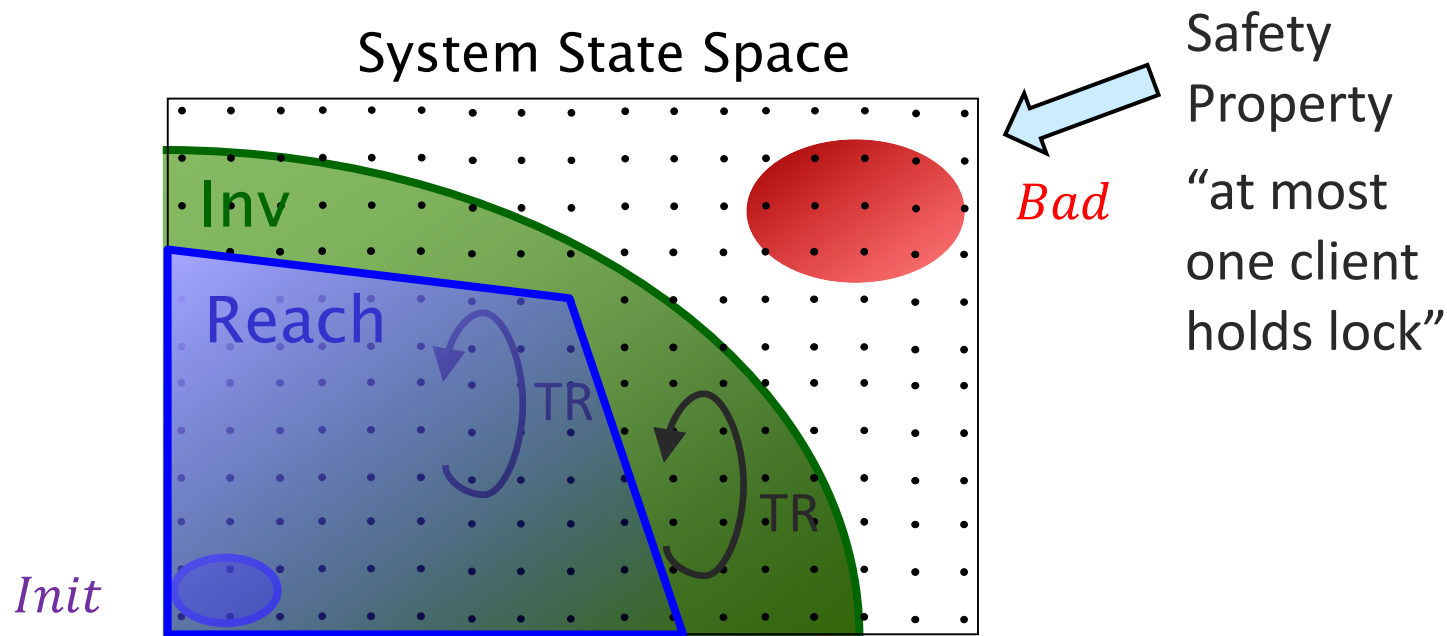
(Consecution)

$$\text{Inv} \Rightarrow \neg \text{Bad}$$

(Safety)

Verification
Conditions (VC)

Inductive Invariants



System S is **safe** if all the **reachable** states satisfy the property $P = \neg \text{Bad}$

System S is safe iff there exists an **inductive invariant** *Inv*:

$$\text{Init} \Rightarrow \text{Inv}$$

(Initiation)

$$\text{Init} \wedge \neg \text{Inv} \equiv \perp$$

$$\text{Inv} \wedge \text{TR} \Rightarrow \text{Inv}'$$

(Consecution)

$$\text{Inv} \wedge \text{TR} \wedge \neg \text{Inv}' \equiv \perp$$

$$\text{Inv} \Rightarrow \neg \text{Bad}$$

(Safety)

$$\text{Inv} \wedge \text{Bad} \equiv \perp$$

} VC

Challenges in Safety Verification

Formal specification: reasoning about infinite-state systems

- Modeling the system, the property and the inductive invariant

Deduction: checking validity of the VCs

- Undecidability of implication checking (unsatisfiability)
 - Unbounded state (threads, messages), arithmetic, quantifiers,...

Inference: inferring **inductive invariants** (Inv)

- Hard to specify
- Hard to infer automatically
 - Undecidable even when deduction is decidable

Ivy: Restrict VC's to decidable logic

Effectively Propositional Logic – EPR

Decidable fragment of first order logic

+ Quantification ($\exists^* \forall^*$) - Theories (e.g., arithmetic)

☺ Allows quantifiers to reason about unbounded sets

- $\forall x, y. \text{holds_lock}(x) \wedge \text{holds_lock}(y) \rightarrow x = y$

☺ Satisfiability is decidable \Rightarrow Deduction is decidable

☺ Small model property \Rightarrow Finite cex to induction

☺ Turing complete modeling language

☹ Limited language for safety and inductive invariants

➤ Suffices for many infinite-state systems

Successful verification with EPR

- Shape Analysis
[Itzhaky et al. CAV'13, POPL'14, CAV'14, Karbyshev et al. CAV'15]
- Software-Defined Networks
[Ball et al. PLDI'14]
- Distributed Protocols
[Padon et al. PLDI'16, OOPSLA'17, POPL'18, Taube et al. PLDI'18]
- Concurrent Modification Errors in Java
[Frumkin et al. VMCAI'17]

More in Ken & Oded's tutorial

Challenges for verification with EPR

✓ **Formal specification:** reasoning about infinite-state systems

- Modeling the system, the property and the inductive invariant **in EPR**

✓ **Deduction:** checking validity of the VCs

- ~~Un~~decidability of implication checking (unsatisfiability)
 - Unbounded state (threads, messages), arithmetic, quantifiers,...

Inference: inferring **inductive invariants** (Inv)

- Hard to specify
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Challenges for verification with EPR

✓ **Formal specification:** reasoning about infinite-state systems

- Modeling the system, the property and the inductive invariant **in EPR**

✓ **Deduction:** checking validity of the VCs

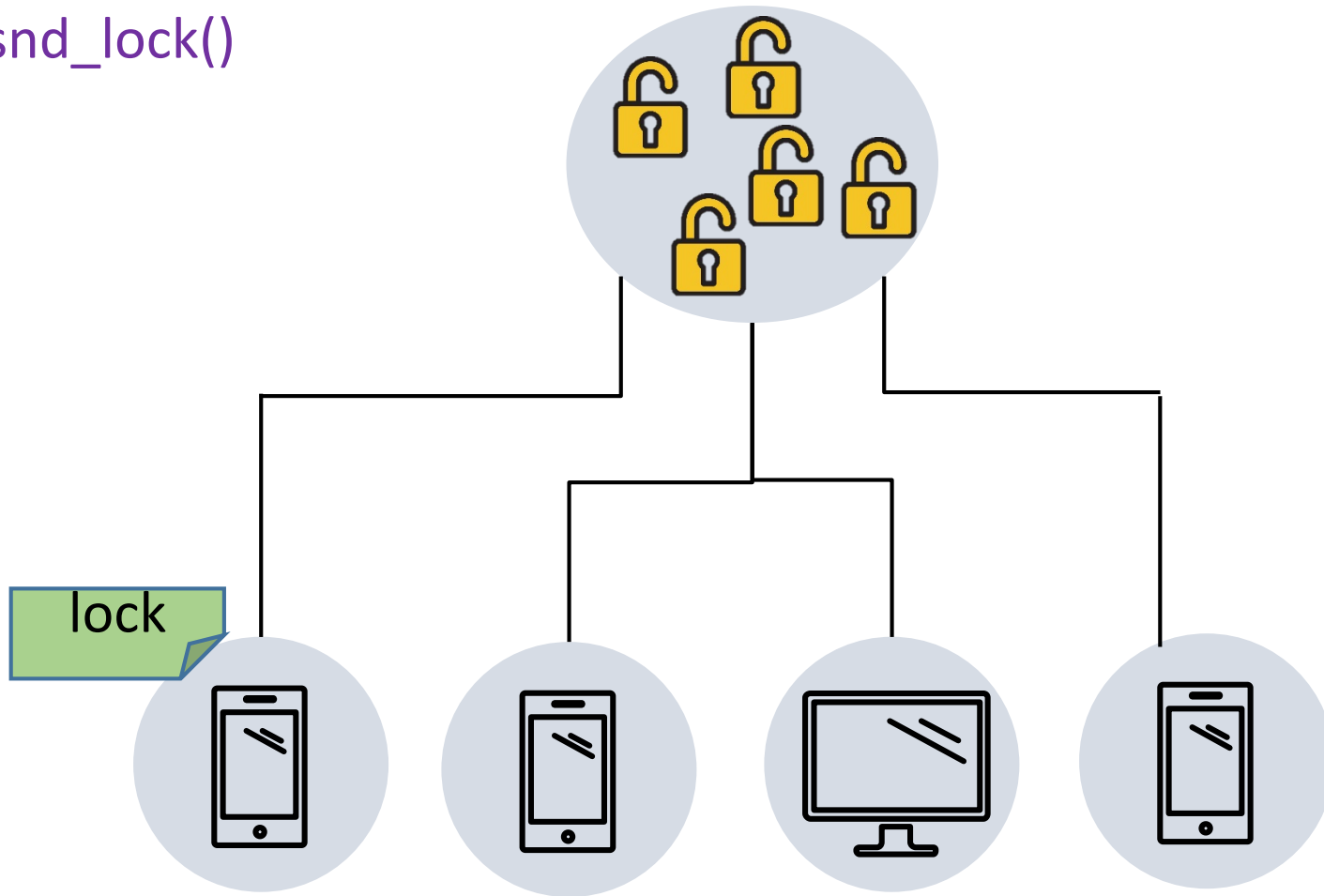
- ~~Un~~decidability of implication checking (unsatisfiability)
 - Unbounded state (threads, messages), arithmetic, quantifiers,...

Inference: inferring **inductive invariants** (Inv) **interactively**

- Hard to specify
- Hard to infer automatically
 - Undecidable even when deduction is decidable

Example: Lock Server

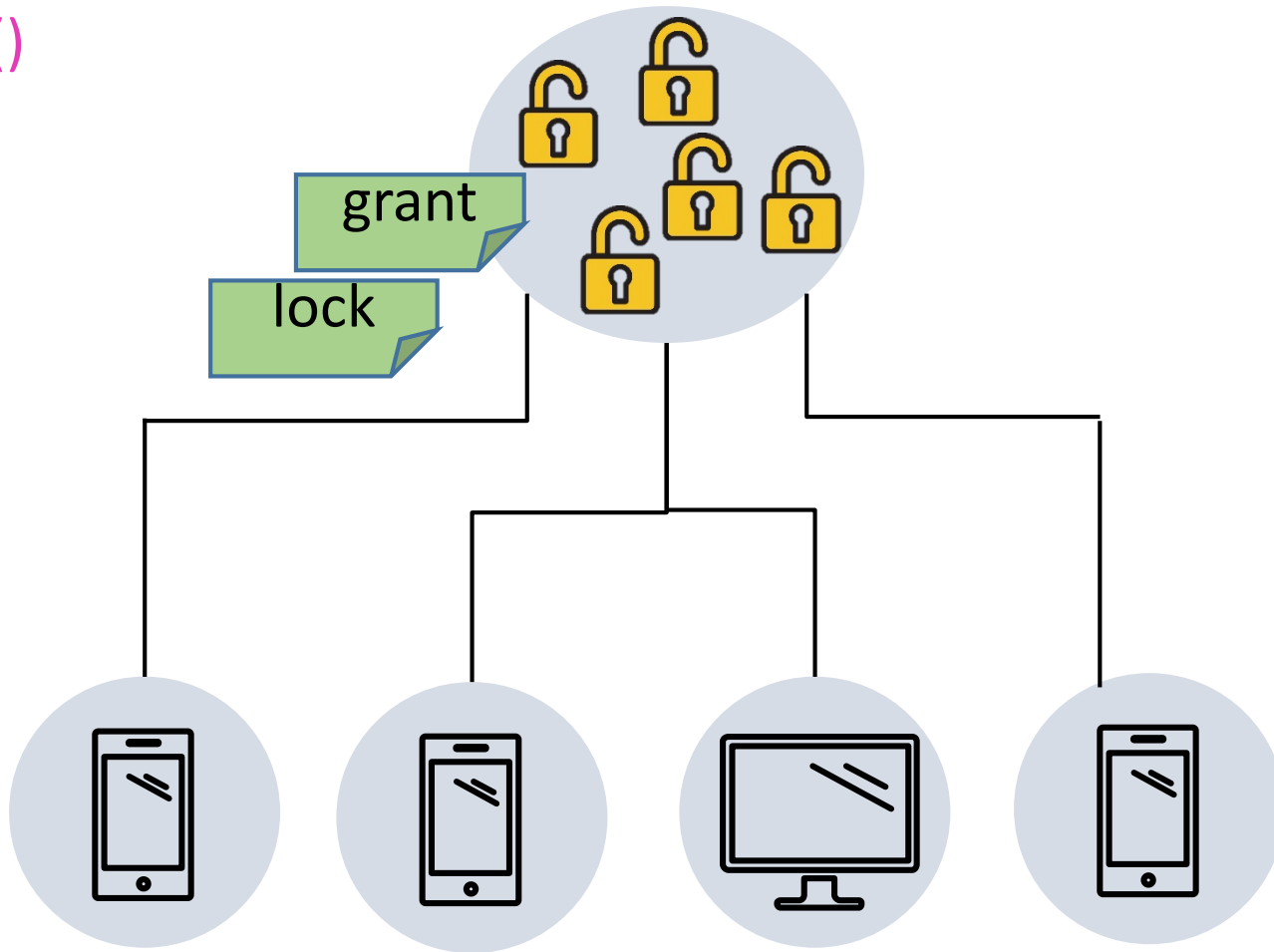
`snd_lock()`



[PLDI15] Verdi: a framework for implementing and formally verifying distributed systems. J. Wilcox, D. Woos, P. Panchekha, Z. Tatlock, X. Wang, M. Ernst, T. Anderson

Example: Lock Server

grant()



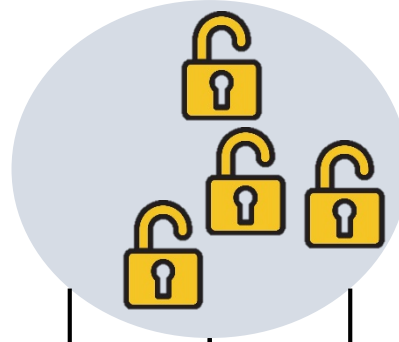
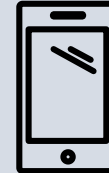
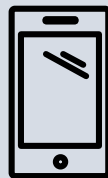
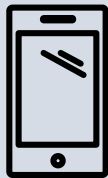
[PLDI15] Verdi: a framework for implementing and formally verifying distributed systems. J. Wilcox, D. Woos, P. Panchekha, Z. Tatlock, X. Wang, M. Ernst, T. Anderson

Example: Lock Server

rcv_lock()

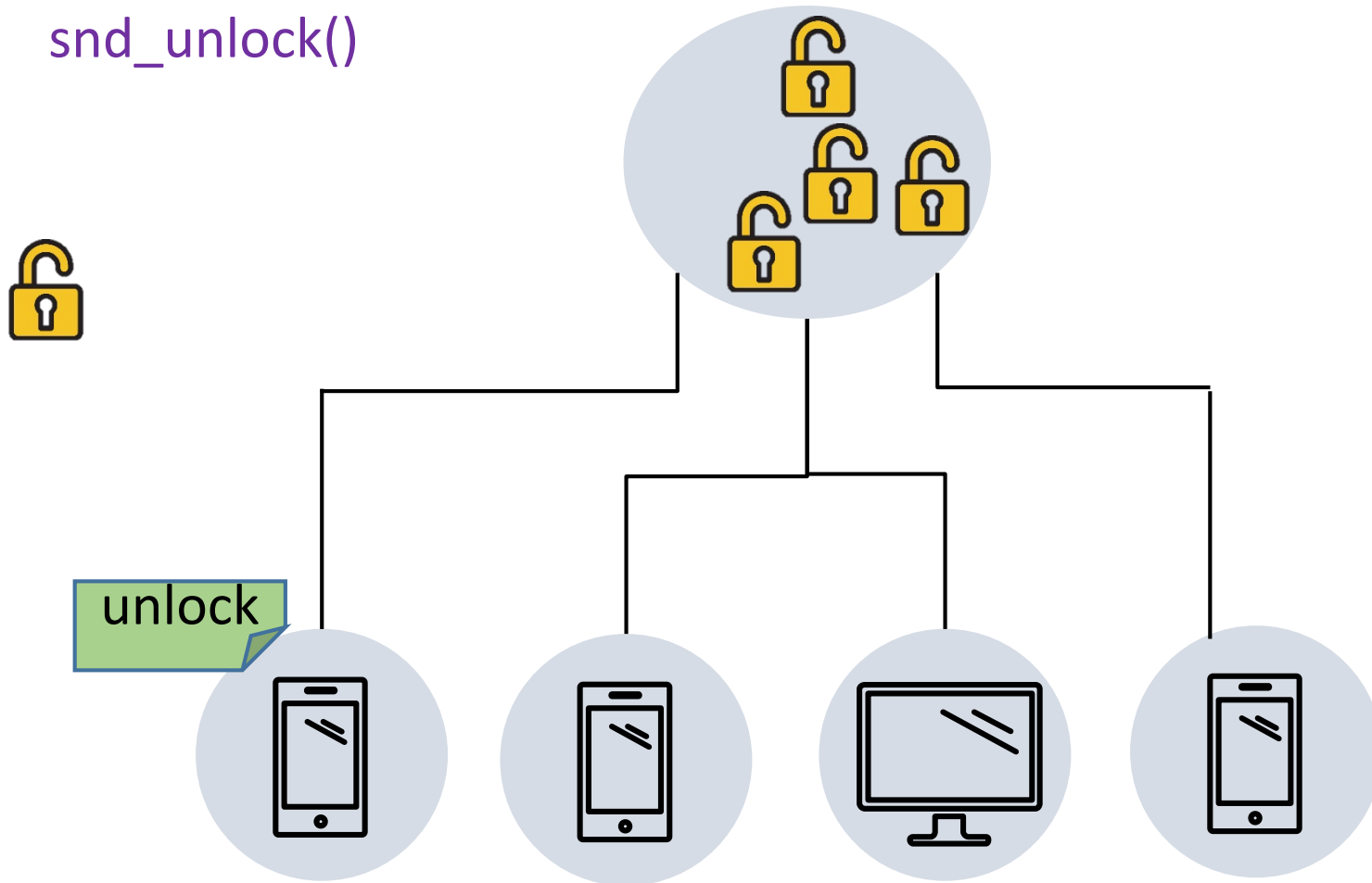


grant



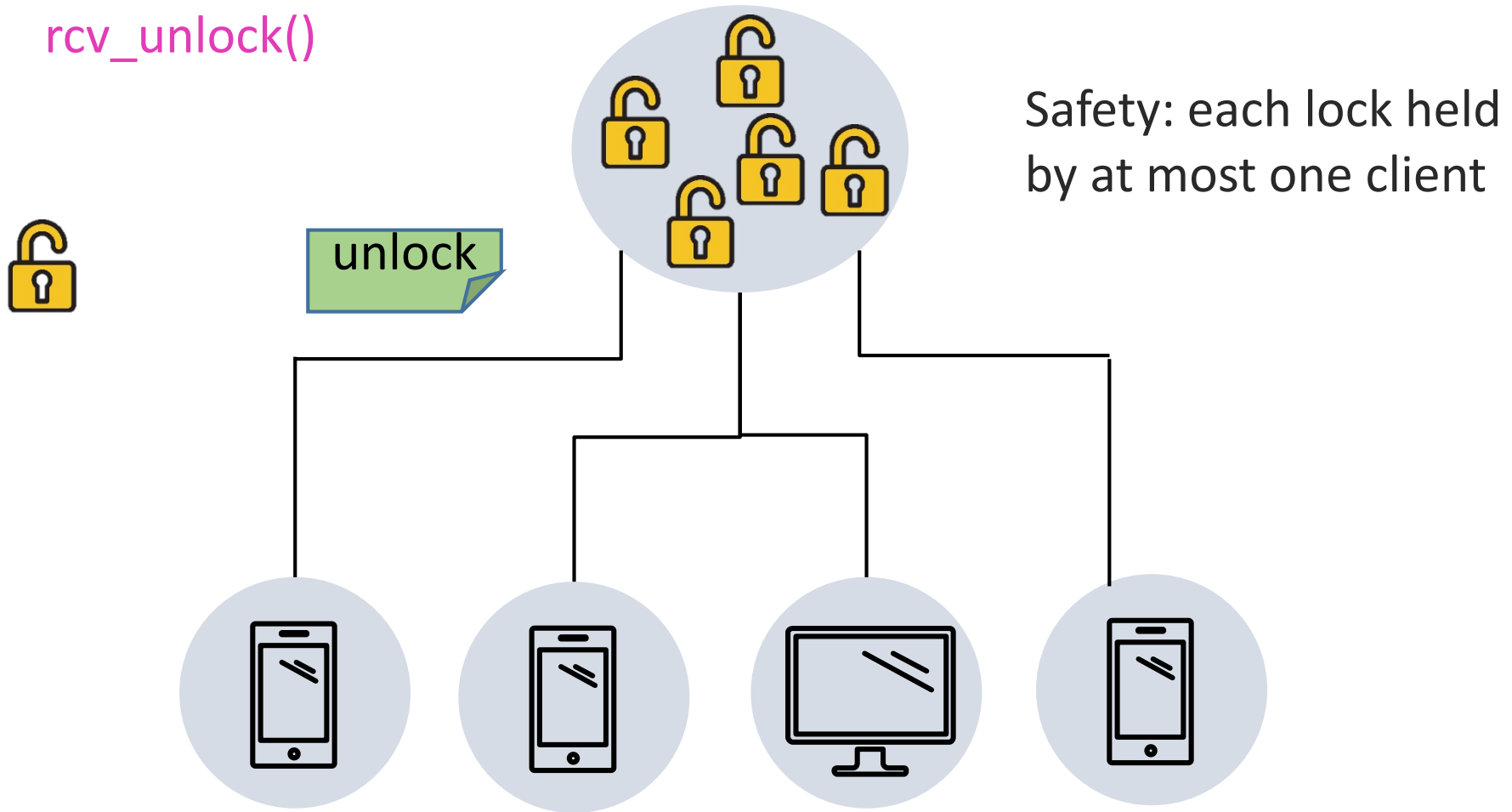
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Example: Lock Server



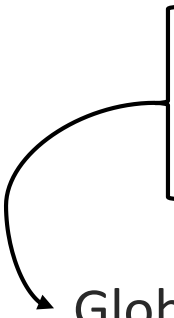
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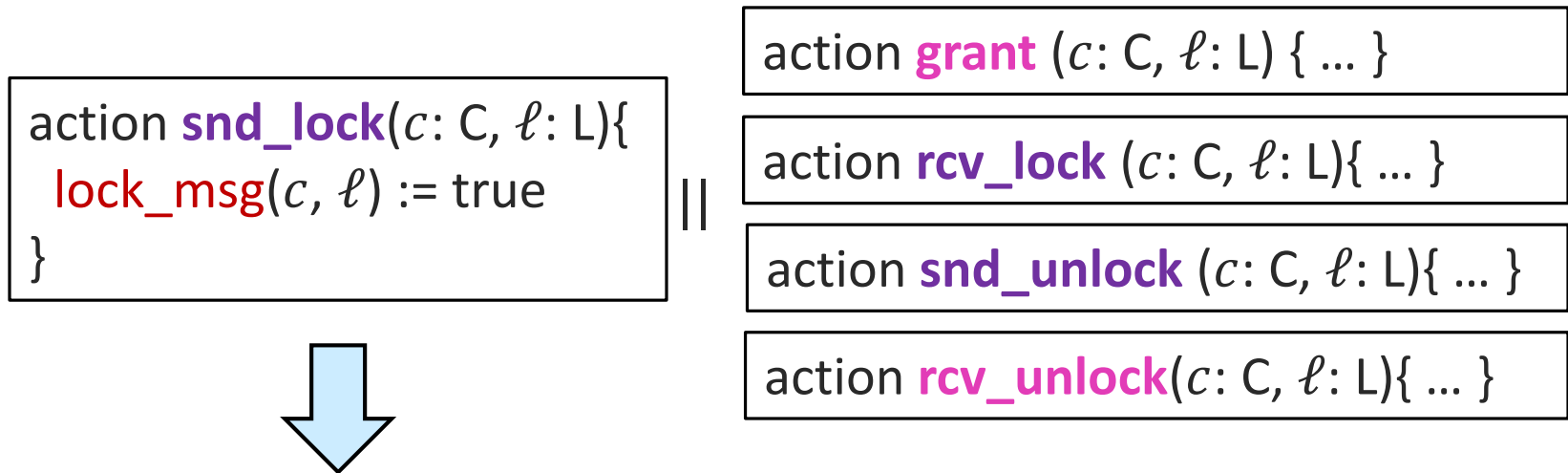
Modeling in Ivy (EPR)

- **State**: finite first-order structure over vocabulary V
 - **free** (LOCK)
 - **held_by** (LOCK, CLIENT)
 - **lock_msg** (CLIENT, LOCK)
 - **grant_msg** (CLIENT, LOCK)
 - **unlock_msg** (CLIENT, LOCK)
- 
- Global state of messages in flight

Modeling in Ivy (EPR)

server
clients
network

- **State**: finite first-order structure over vocabulary V
- **Transition relation**: EPR formula $TR(V, V')$


$$\begin{aligned} \exists c, \ell. \forall x, y. \text{lock_msg}'(x, y) &\leftrightarrow (\text{lock_msg}(x, y) \vee (x=c \wedge y=\ell)) \\ &\wedge \text{grant_msg}'(x, y) \leftrightarrow \text{grant_msg}(x, y) \\ &\wedge \text{free}'(y) \leftrightarrow \text{free}(y) \dots \end{aligned}$$

$\vee \exists c, \ell. \dots$

Modeling in Ivy (EPR)

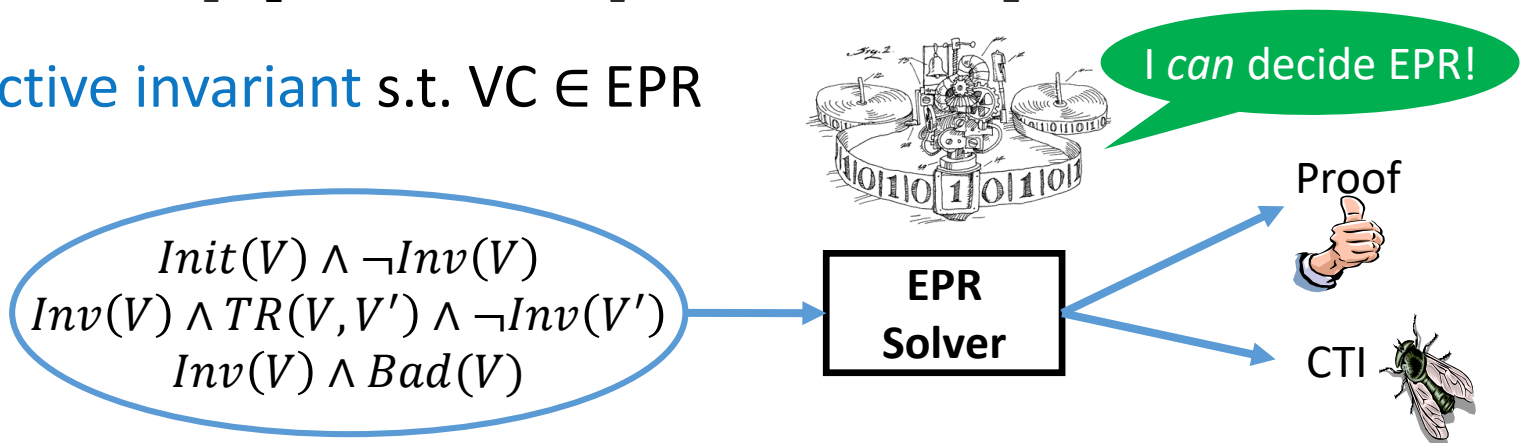
- **State**: finite first-order structure over vocabulary V
- **Transition relation**: EPR formula $TR(V, V')$
- **Initial states and safety property**: EPR formulas over V
 - $Init(V)$ – initial states, e.g., $\forall c, \ell. \neg \text{lock_msg}(c, \ell)$
 - $Bad(V)$ – bad states, e.g.,
$$\exists \ell, c_1, c_2. \text{held_by}(\ell, c_1) \wedge \text{held_by}(\ell, c_2) \wedge c_1 \neq c_2$$

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- **Inductive invariant** s.t. $VC \in \text{EPR}$



Verification in Ivy (EPR)

server
clients
network

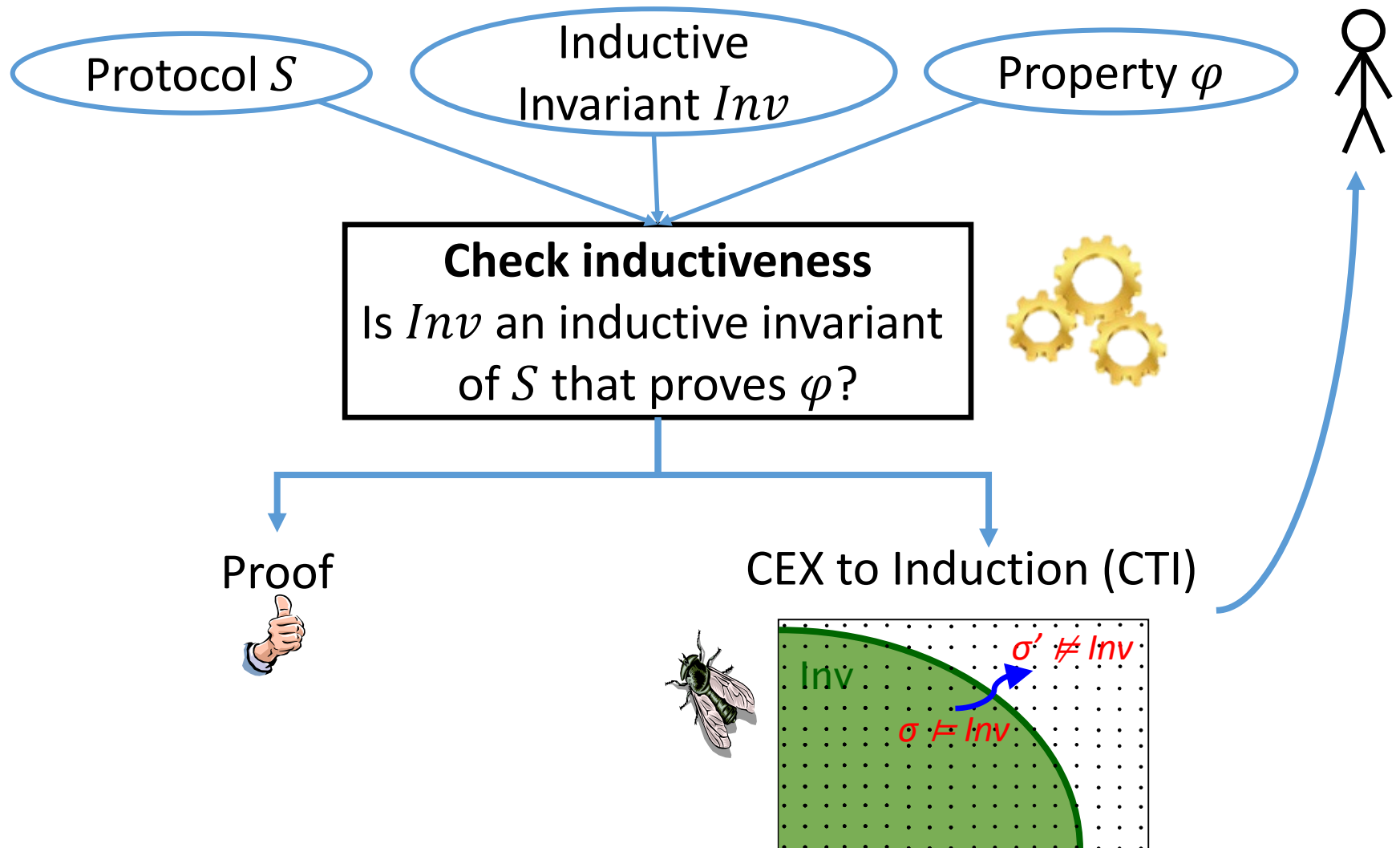
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- **Transition relation**: EPR formula $TR(V, V')$
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Specify and verify the protocol for any number of clients and locks

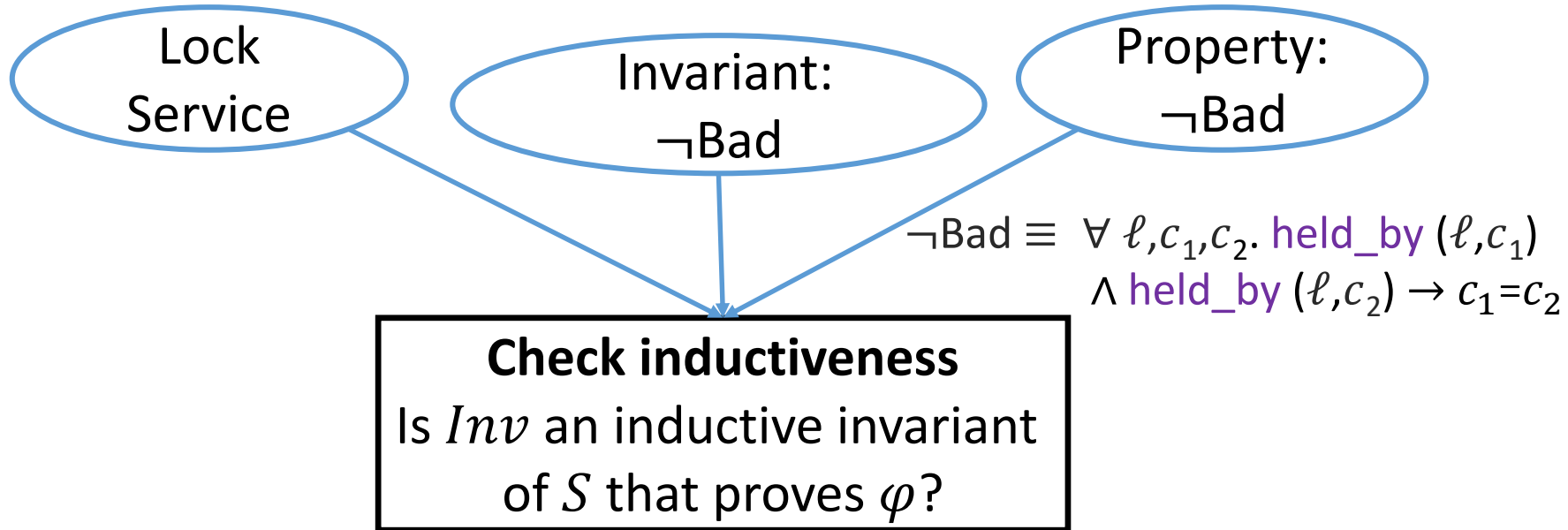


Interactive Invariant Inference

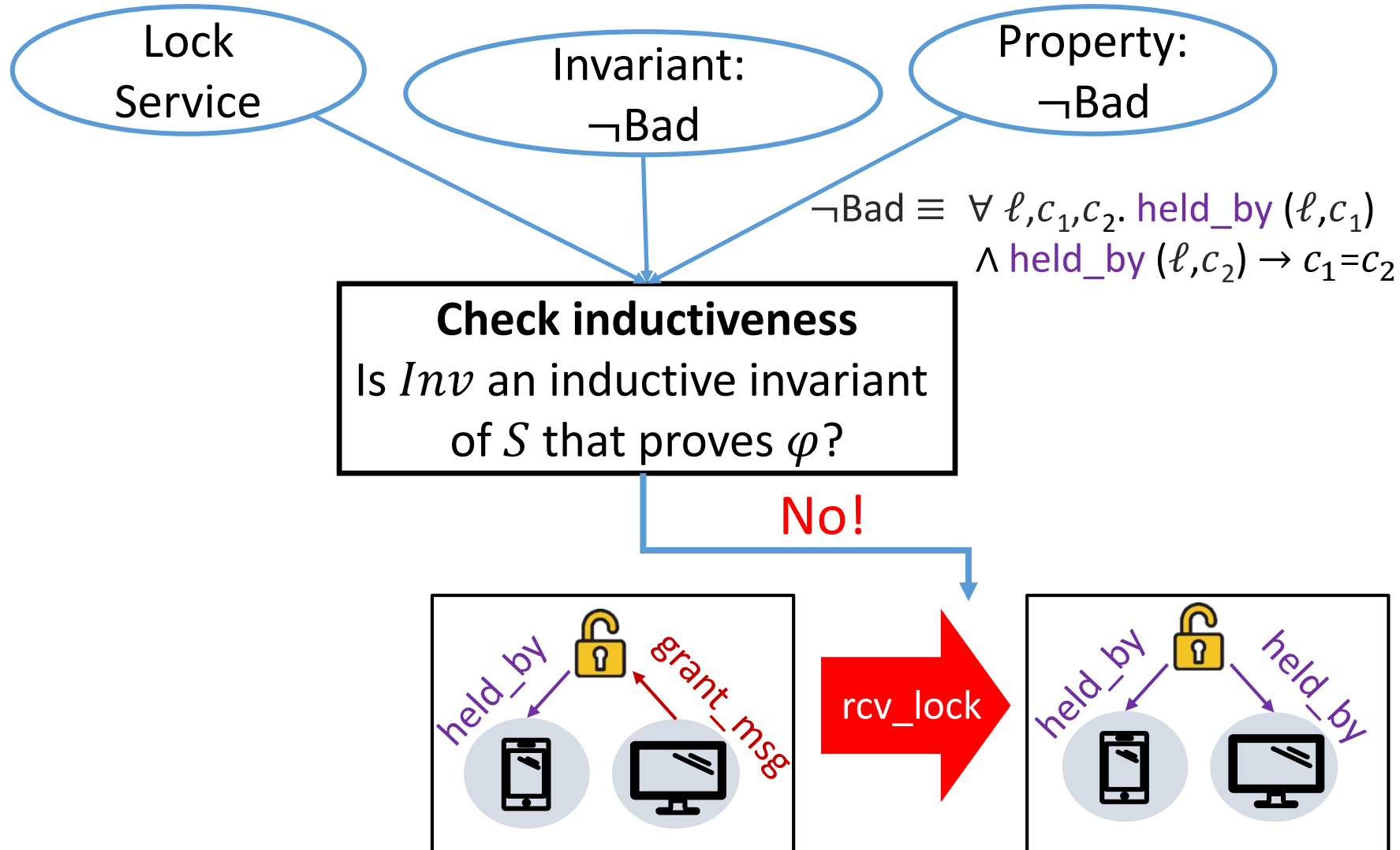
(1) Interaction based on CTIs



Lock Server Example



Lock Server Example



Inductive Invariant for Lock Server

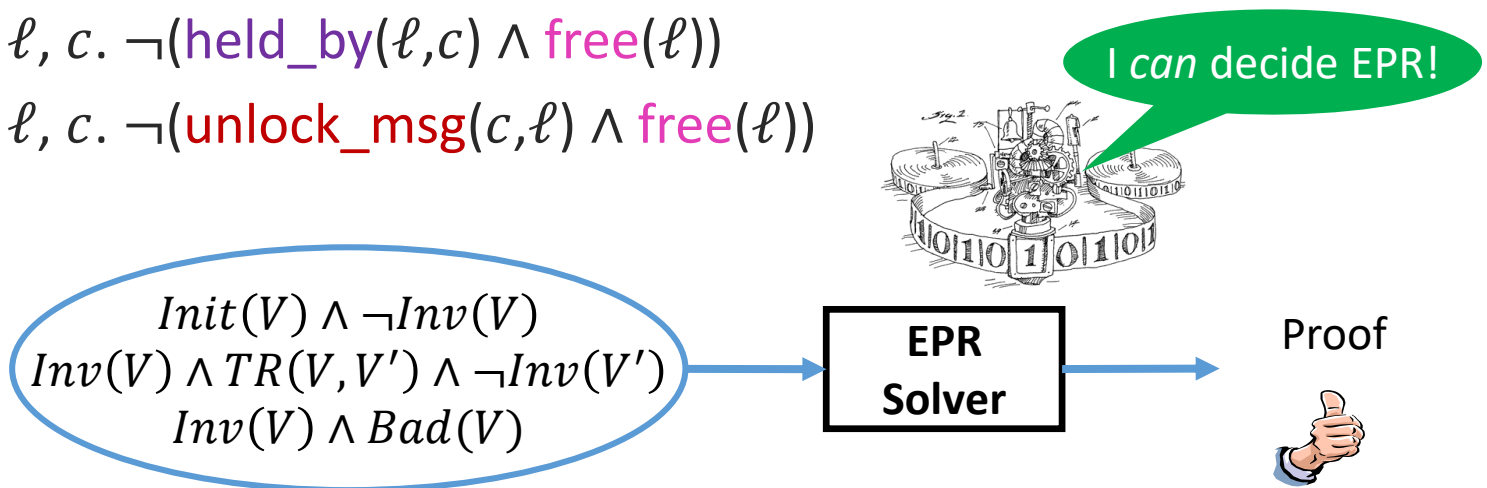
server
clients
network

$$\begin{aligned}\neg \text{Bad} &\equiv I_0 = \forall \ell, c_1, c_2. \text{held_by}(\ell, c_1) \wedge \text{held_by}(\ell, c_2) \rightarrow c_1 = c_2 \\ I_1 &= \forall \ell, c_1, c_2. \neg(\text{grant_msg}(c_1, \ell) \wedge \text{held_by}(\ell, c_2)) \\ I_2 &= \forall \ell, c_1, c_2. \neg(\text{unlock_msg}(c_1, \ell) \wedge \text{held_by}(\ell, c_2)) \\ I_3 &= \forall \ell, c_1, c_2. \neg(\text{unlock_msg}(c_1, \ell) \wedge \text{grant_msg}(c_2, \ell)) \\ I_4 &= \forall \ell, c_1, c_2. \text{grant_msg}(c_1, \ell) \wedge \text{grant_msg}(c_2, \ell) \rightarrow c_1 = c_2 \\ I_5 &= \forall \ell, c_1, c_2. \text{unlock_msg}(c_1, \ell) \wedge \text{unlock_msg}(c_2, \ell) \rightarrow c_1 = c_2 \\ I_6 &= \forall \ell, c. \neg(\text{grant_msg}(c, \ell) \wedge \text{free}(\ell)) \\ I_7 &= \forall \ell, c. \neg(\text{held_by}(\ell, c) \wedge \text{free}(\ell)) \\ I_8 &= \forall \ell, c. \neg(\text{unlock_msg}(c, \ell) \wedge \text{free}(\ell))\end{aligned}$$

Inductive Invariant for Lock Server

server
clients
network

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Protocol	Model [LOC]	Invariant [conjectures]	Time [sec]
Leader in Ring	59	4	1.5
Learning Switch	50	5	1.5
DB Chain Replication	143	9	1.7
Chord	155	12	2.4
Lock Server (500 Coq lines [Verdi])	122	9	2
Distributed Lock (1 week [IronFleet])	41	7	1.4
Single Decree Paxos (+liveness)	85	11	10.7
Multi-Paxos (+liveness)	98	12	14.6
Vertical Paxos*	123	18	2.2
Fast Paxos	117	17	6.2
Flexible Paxos	88	11	2.2
Stoppable Paxos (+liveness) *	132	16	18.4
Ticket Protocol (+liveness)	86	37	6
Alternating Bit Protocol (+liveness)	161	35	10
TLB Shutdown (+liveness) *	385	91	380 (FOL)

Proof / code ratio:

IronFleet: ~4

Verdi: ~10

Ivy: ~0.2

* first mechanized
proof

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Proof / code ratio:
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Can we further assist the user in finding *Inv*?

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Ticket Protocol (+liveness)	86	37	6
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IVy: Safety Verification by Interactive Generalization [PLDI'16]

Oded
Padon



Kenneth
McMillan



Aurojit
Panda



Mooly
Sagiv



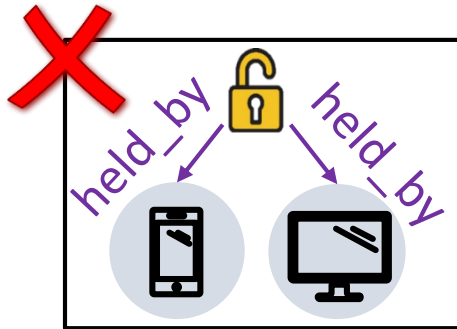
Sharon
Shoham

IVy: <https://github.com/Microsoft/ivy>

\forall^* Inductive Invariant for Lock Server

$\neg \text{Bad} = I_0 = \forall \ell, c_1, c_2. \text{held_by}(\ell, c_1) \wedge \text{held_by}(\ell, c_2) \rightarrow c_1 = c_2$

$I_0 \equiv \neg \exists \ell, c_1, c_2. \text{held_by}(\ell, c_1) \wedge \text{held_by}(\ell, c_2) \wedge c_1 \neq c_2$



\forall^* Inductive Invariant for Lock Server

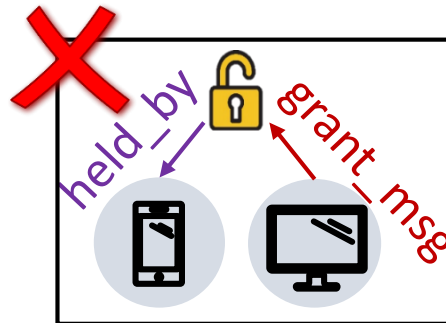
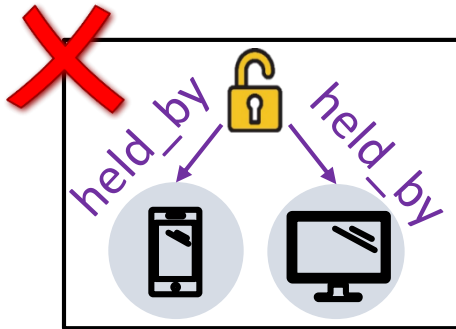
$$\neg \text{Bad} = I_0 = \forall \ell, c_1, c_2. \text{held_by}(\ell, c_1) \wedge \text{held_by}(\ell, c_2) \rightarrow c_1 = c_2$$

$$I_0 \equiv \neg \exists \ell, c_1, c_2. \text{held_by}(\ell, c_1) \wedge \text{held_by}(\ell, c_2) \wedge c_1 \neq c_2$$

$$I_1 = \forall \ell, c_1, c_2. \neg(\text{grant_msg}(c_1, \ell) \wedge \text{held_by}(\ell, c_2))$$

$$I_1 \equiv \neg \exists \ell, c_1, c_2. \text{grant_msg}(c_1, \ell) \wedge \text{held_by}(\ell, c_2)$$

⋮



...

Universally quantified invariant = excluded (partial) states
=> Find invariant by excluding (partial) states

...

Diagram generalizes states

- state σ is a **finite** first-order

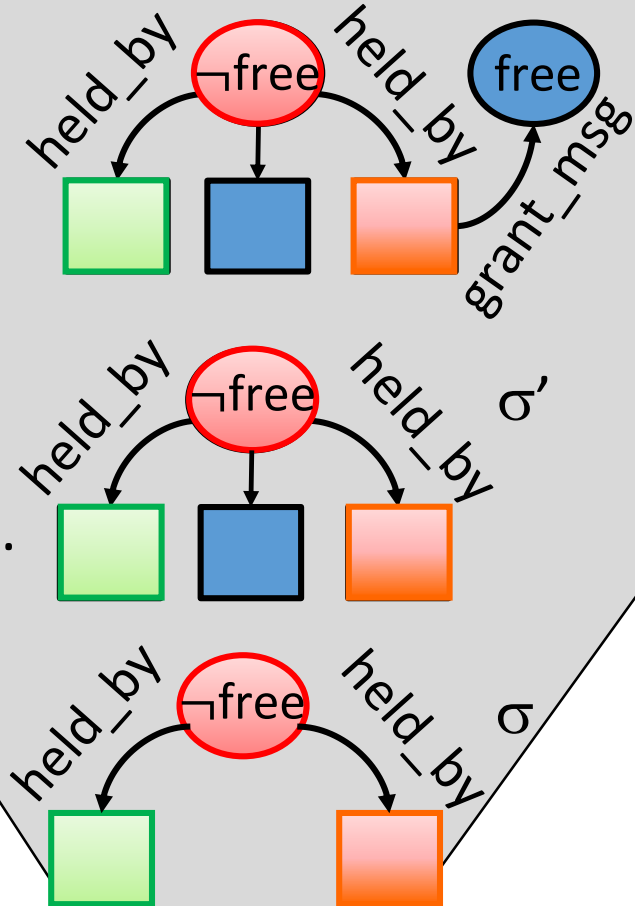
$$\text{Diag}(\sigma) =$$

$$\exists x : L, y : C, z : C. y \neq z \wedge \neg \text{free}(x) \\ \wedge \text{held_by}(x, y) \wedge \text{held_by}(x, z) \\ \wedge \neg \text{grnt_msg}(y, x) \wedge \neg \text{grnt_msg}(z, x) \dots$$

$$\sigma' \models \text{Diag}(\sigma) \text{ iff } \sigma \text{ is a substructure of } \sigma'$$

σ is obtained from σ' by removing elements and projecting relations on remaining elements

$$\text{exclude}(\sigma) = \neg \text{Diag}(\sigma)$$



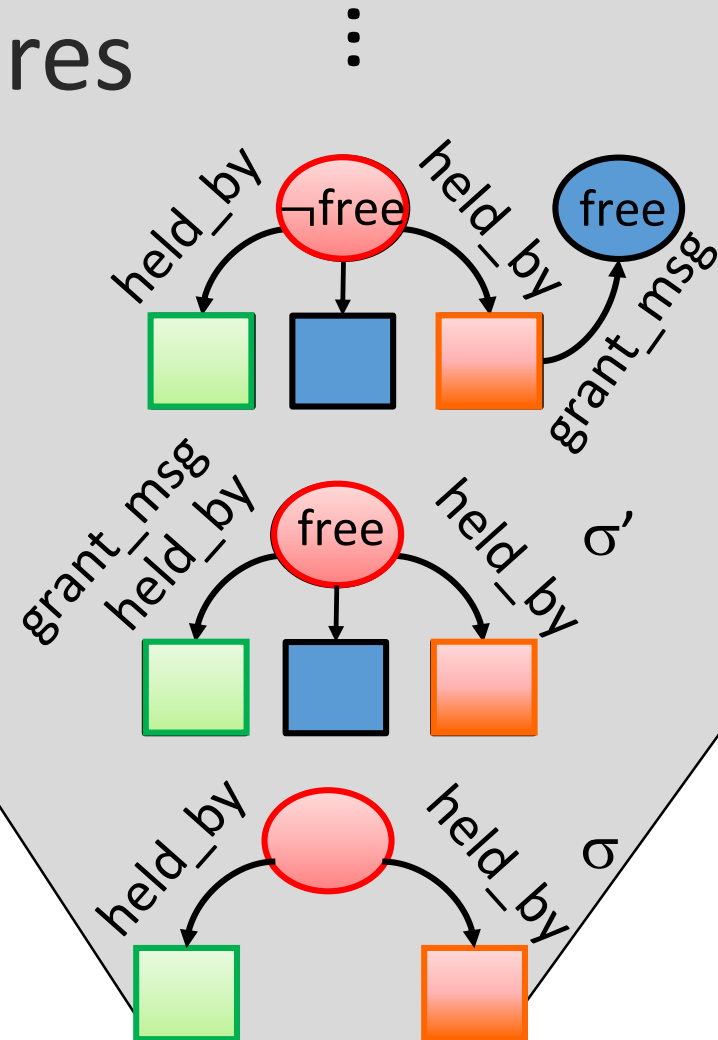
From states to conjectures

Generalizes even more
if σ is a **partial** structure

$\text{Diag}(\sigma) =$

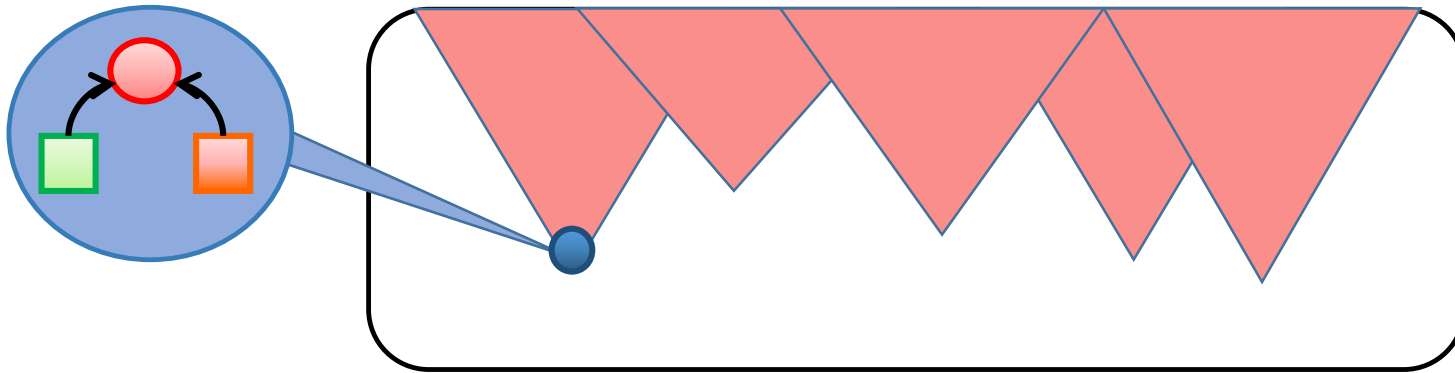
$$\exists x : L, y : C, z : C. y \neq z \wedge \\ \wedge \text{held_by}(x, y) \wedge \text{held_by}(x, z)$$

$$\text{exclude}(\sigma) = \neg \text{Diag}(\sigma)$$



\forall^* Invariant - excluded substructures

$$\text{Inv} \equiv \underbrace{\forall \bar{x}. (I_{1,1}(\bar{x}) \vee \dots \vee I_{1,m}(\bar{x}))}_{\text{clause / conjecture}} \wedge \dots \wedge \forall \bar{x}. (I_{n,1}(\bar{x}) \vee \dots \vee I_{n,m}(\bar{x}))$$



$$\text{Inv} \equiv \underbrace{\neg \exists \bar{x}. (\neg I_{1,1}(\bar{x}) \wedge \dots \wedge \neg I_{1,m}(\bar{x}))}_{\text{cube}} \wedge \dots \wedge \neg \exists \bar{x}. (\neg I_{n,1}(\bar{x}) \wedge \dots \wedge \neg I_{n,m}(\bar{x}))$$

[PLDI16] Find the partial states to exclude *interactively*

(2) Fine-Grained Interaction for $\forall^* \text{Inv}$

$$\text{Inv} = I_0 \wedge \cdots \wedge I_k$$



Displays “minimal” CTI to exclude



Generalizes to a partial state

- removes “irrelevant” facts
- graphical interface (checkboxes)



Translates to universally quantified conjecture

- uses diagram

Provides auxiliary automated checks:

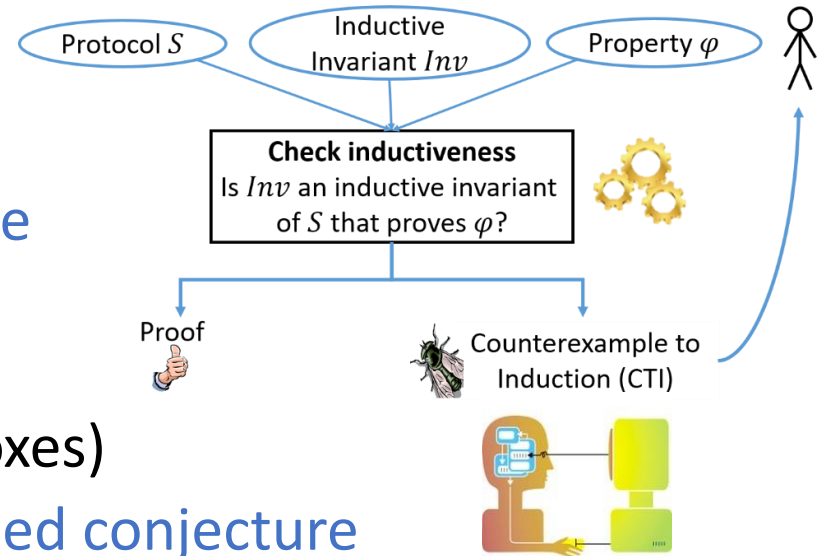
1. BMC(K): uses SAT solver to check if conjecture is true up to K

- User determines the right K to use

2. ITP(K): uses SAT solver to discover more facts to remove

Stick figure icon: Examines the proposed conjecture – it could be wrong

Adds I_{k+1}



Verified protocols [PLDI16]

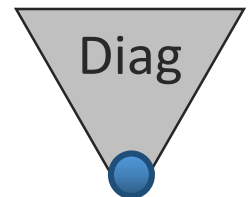
Protocol	Model (# LOC)	Property (# Literals)	Invariant (# Literals)	Iterations
Leader in Ring	59	3	12	3
Learning Switch	50	11	18	3
DB Chain Replication	143	11	35	7
Chord (partial)	155	35	46	4
Lock Server (500 Coq lines [Verdi])	122	3	21	8
Distributed Lock (1 week [IronFleet])	41	3	26	12

User is involved in discovering each conjecture!
Can we automate this process?

UPDR: Automatic Invariant Inference

- Based on Bradley's IC3/PDR [VMCAI11, FMCAD11]
 - SAT-based verification of finite-state systems
 - Backward traversal to show absence of CEX of bounded length
 - Unreachable states generalized and blocked using lemmas

- UPDR abstracts concrete states using their diagram
=> Infers \forall^* inductive invariants



-
- [CAV'15, JACM'17] Property-Directed Inference of Universal Invariants or Proving Their Absence, A. Karbyshev, N. Bjorner, S. Itzhaky, N. Rinetzky and S. Shoham.
 - [VMCAI'17] Property Directed Reachability for Proving Absence of Concurrent Modification Errors, A. Frumkin, Y. Feldman, O. Lhoták, O. Padon, M. Sagiv and S. Shoham.

But...

- Automatic invariant inference is limited
 - Infinite search space
 - Undecidable to infer \forall^* invariants [POPL'16]
- Goal: let the user guide the tool
 - User has intuition about the essence of the proof
 - Computer is good at handling corner cases



How can the user convey their intuition to the inference procedure?

-
- [POPL'16] Decidability of Inferring Inductive Invariants, O. Padon, N. Immerman, S. Shoham, A. Karbyshev, and M. Sagiv.

Inferring Phase Invariants from Phase Sketches

Yotam Feldman



James Wilcox



Sharon Shoham

Mooly Sagiv



Phase Invariants

- Idea: add structure to the inductive invariant
- User provides the structure as “hints” to automatic inference

Reminder: Ind. Inv. for Lock Server

$$I_0 = \forall \ell, c_1, c_2. \text{held_by}(\ell, c_1) \wedge \text{held_by}(\ell, c_2) \rightarrow c_1 = c_2$$

$$I_1 = \forall \ell, c_1, c_2. \neg(\text{grant_msg}(c_1, \ell) \wedge \text{held_by}(\ell, c_2))$$

$$I_2 = \forall \ell, c_1, c_2. \neg(\text{unlock_msg}(c_1, \ell) \wedge \text{held_by}(\ell, c_2))$$

$$I_3 = \forall \ell, c_1, c_2. \neg(\text{unlock_msg}(c_1, \ell) \wedge \text{grant_msg}(c_2, \ell))$$

$$I_4 = \forall \ell, c_1, c_2. \text{grant_msg}(c_1, \ell) \wedge \text{grant_msg}(c_2, \ell) \rightarrow c_1 = c_2$$

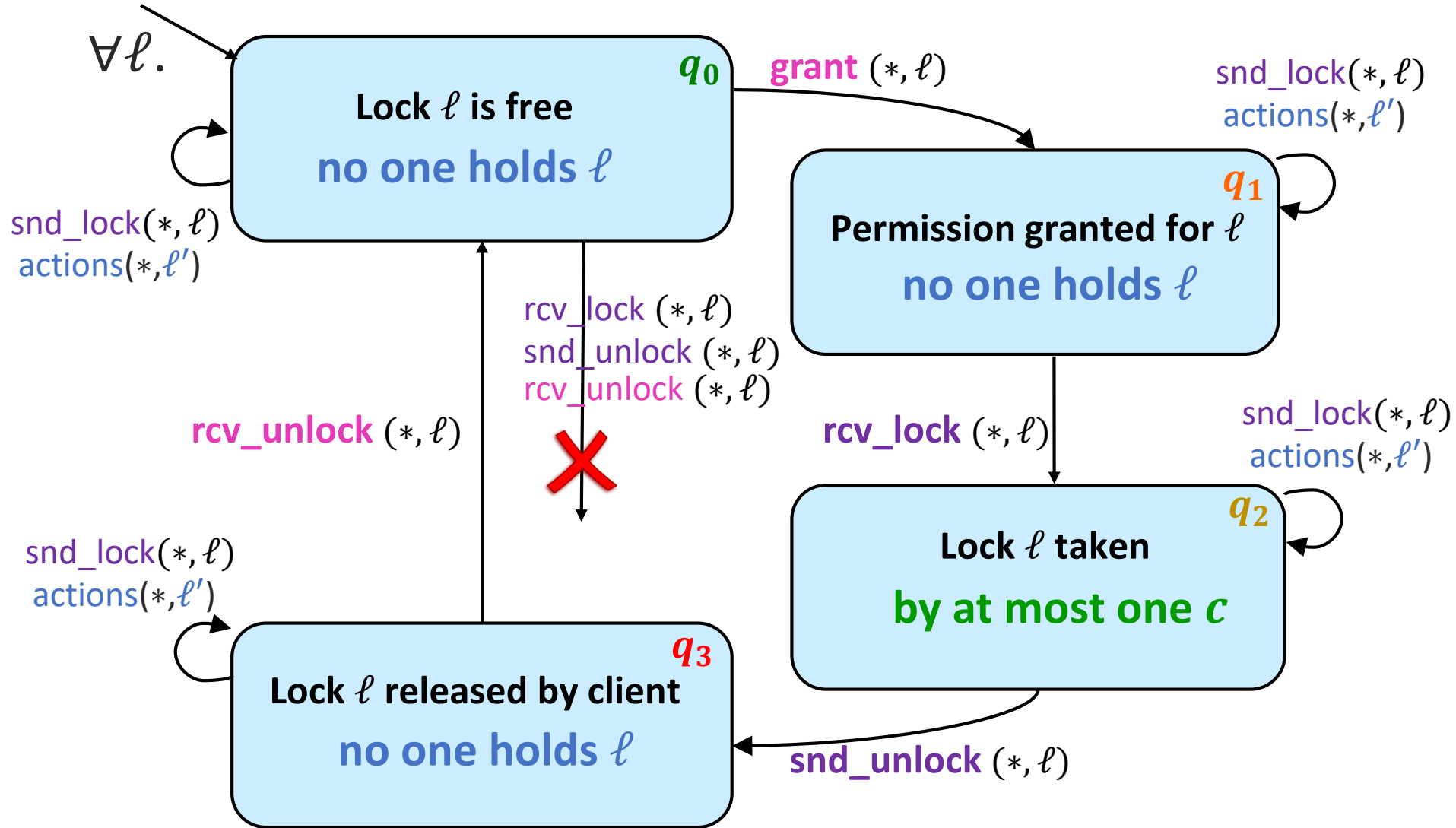
$$I_5 = \forall \ell, c_1, c_2. \text{unlock_msg}(c_1, \ell) \wedge \text{unlock_msg}(c_2, \ell) \rightarrow c_1 = c_2$$

$$I_6 = \forall \ell, c. \neg(\text{grant_msg}(c, \ell) \wedge \text{free}(\ell))$$

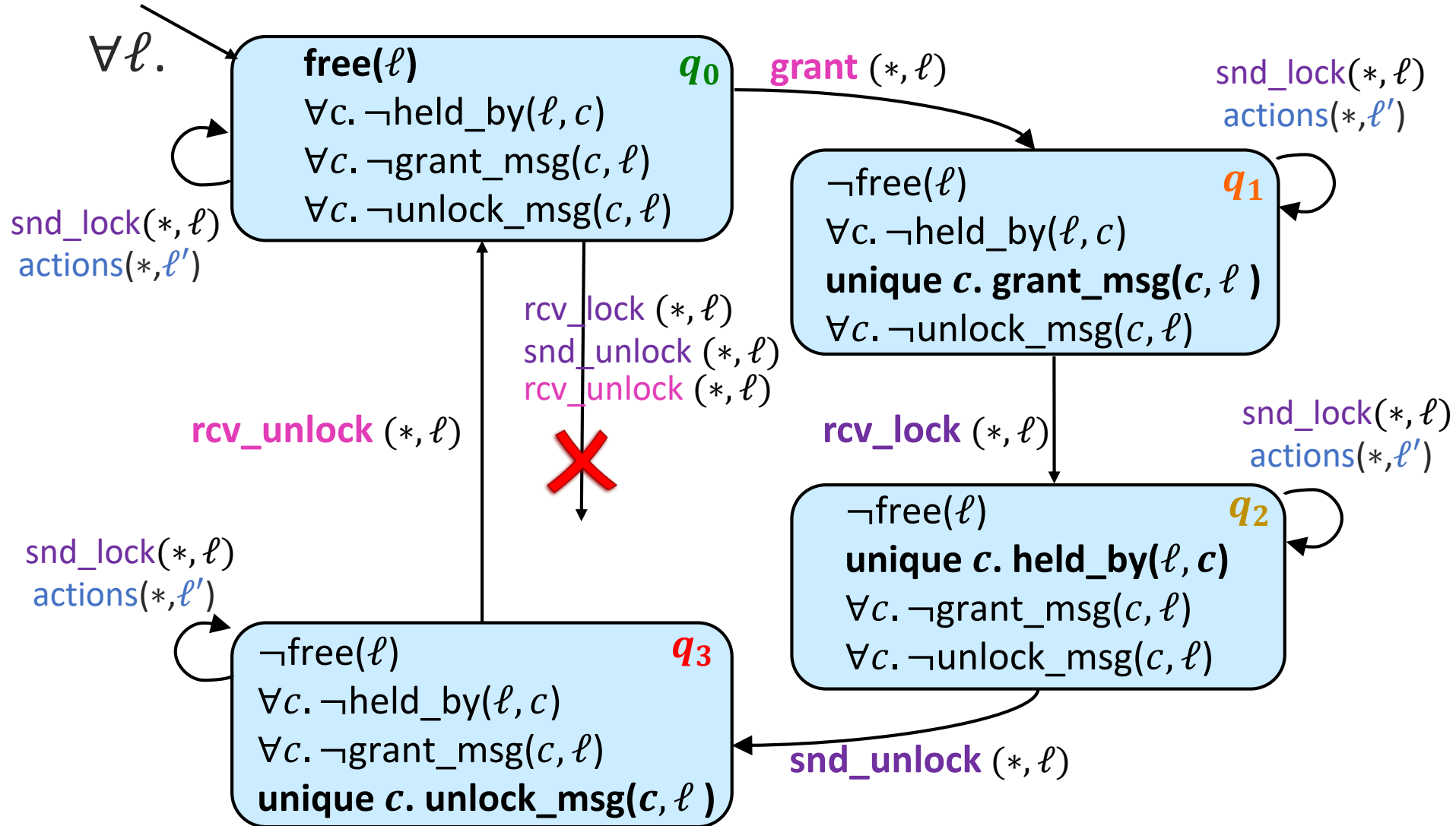
$$I_7 = \forall \ell, c. \neg(\text{held_by}(\ell, c) \wedge \text{free}(\ell))$$

$$I_8 = \forall \ell, c. \neg(\text{unlock_msg}(c, \ell) \wedge \text{free}(\ell))$$

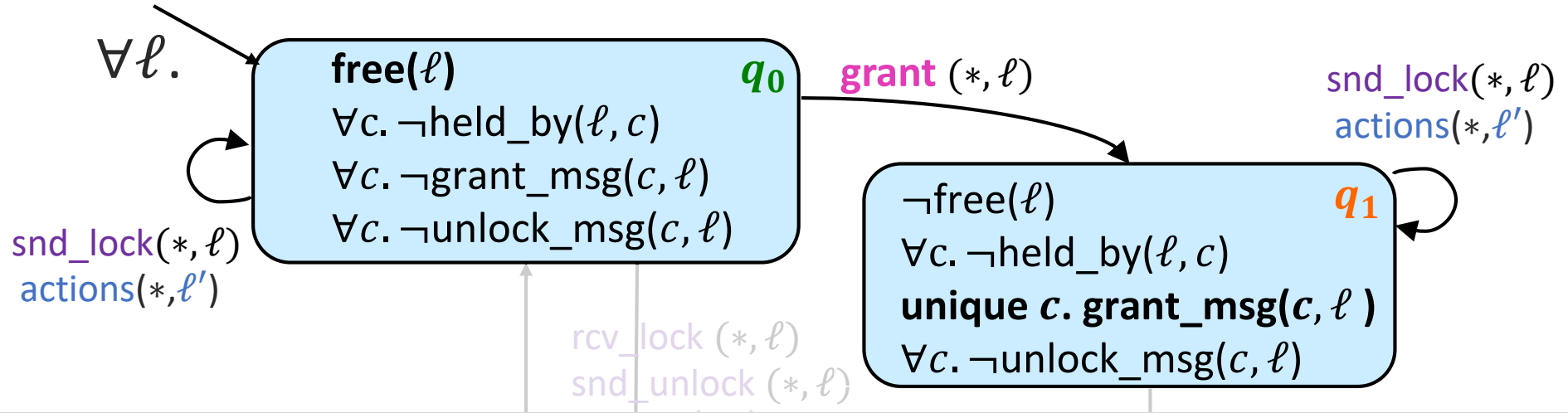
Phase Structure of Lock Server's Proof



Inductive Phase Invariant for Lock Server



Inductive Phase Invariant for Lock Server



Initiation: $\text{Init} \Rightarrow \varphi_{q_0}$

Inductive: $\varphi_{q_0} \wedge TR_{\text{grant}(*, \ell)} \Rightarrow \varphi'_{q_1}$
 $\varphi_{q_0} \wedge (TR_{\text{request}(*, \ell)} \vee TR_{\text{actions}(*, \ell')}) \Rightarrow \varphi'_{q_0}$

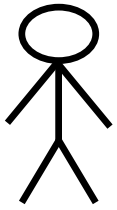
Covers: $\varphi_{q_0} \wedge TR \Rightarrow TR_{\text{grant}(*, \ell)} \vee TR_{\text{request}(*, \ell)} \vee TR_{\text{actions}(*, \ell')}$

Safe: $\varphi_{q_0} \Rightarrow \forall c_1, c_2. \text{held_by}(\ell, c_1) \wedge \text{held_by}(\ell, c_2) \rightarrow c_1 = c_2$

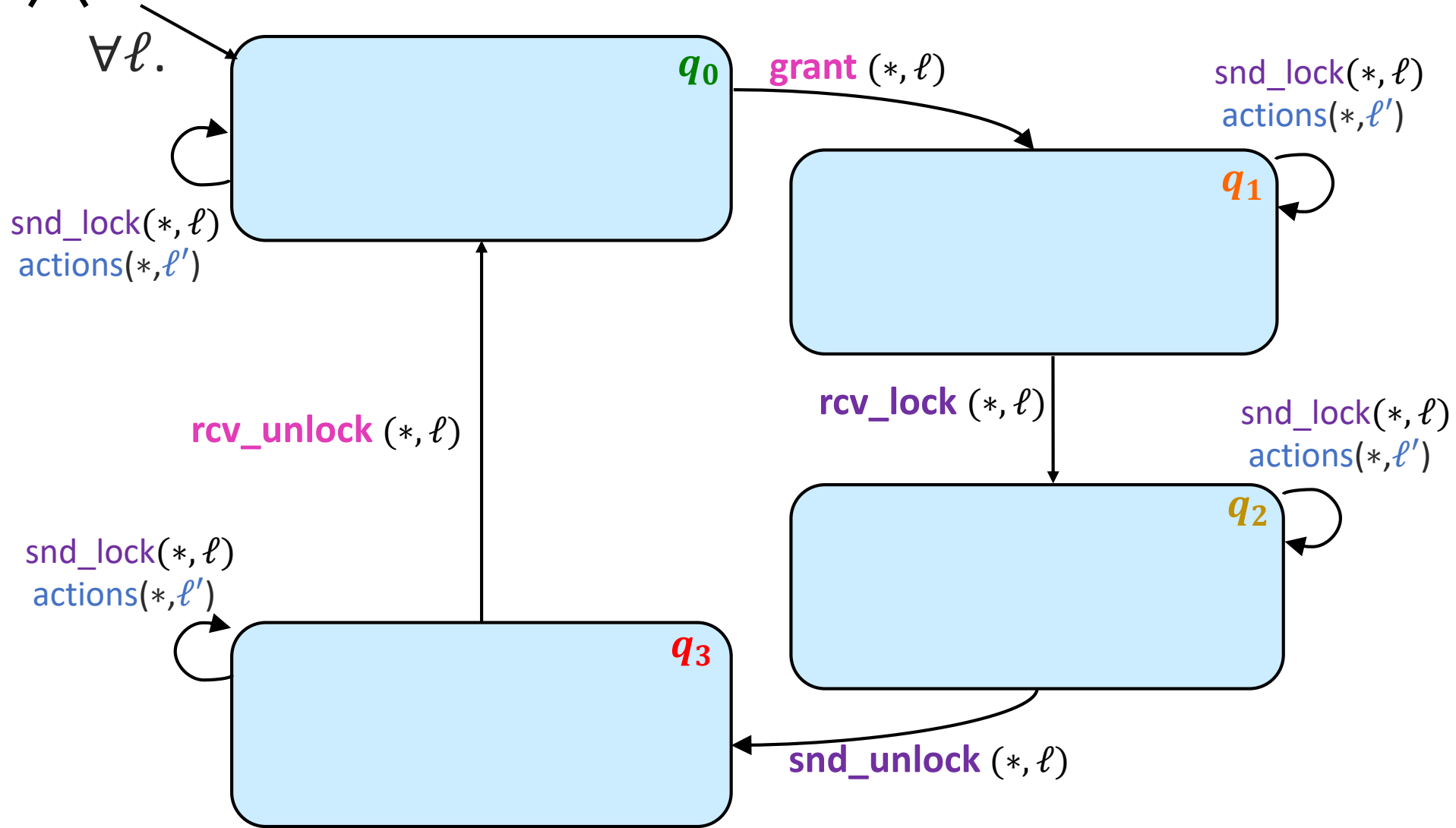
Instead of
monolithic
consecution

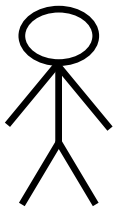
Guiding Inference by Phase Structure

1. **User** provides the **phase structure** as the proof's **essence**
2. **Automatically** infer **phase characterizations** for a **full formal proof**

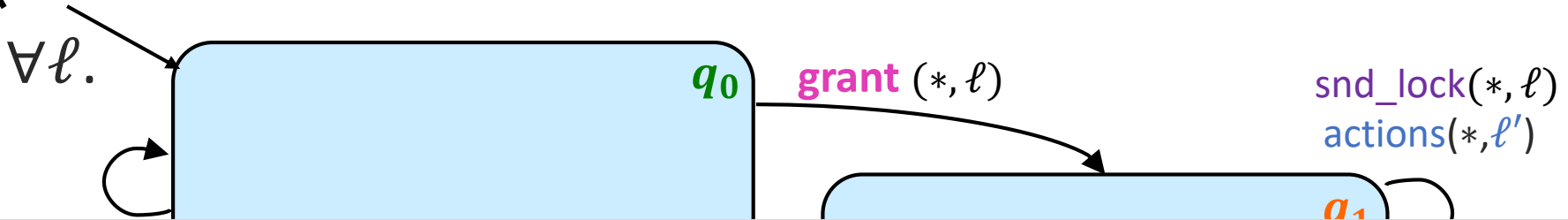


Guiding Inference by Phase Structure





Guiding Inference by Phase Structure



Infer **phase characterizations** $\varphi_{q_0}, \varphi_{q_1}, \varphi_{q_2}, \varphi_{q_3}$ s.t.

Instead of monolithic consecution	Initiation	$\text{Init} \Rightarrow \varphi_{q_0}$
	Inductive	$\varphi_q \wedge TR_{(q,p)} \Rightarrow \varphi'_p$
	Cover	$\varphi_q \wedge TR \Rightarrow \bigvee_{(q,p) \in E} TR_{(q,p)}$
	Safe	$\varphi_q \Rightarrow \text{Safety}$

Additional safety constraints

Phase-UPDR: Inference of \forall^* characterization

* System of *linear* second-order Constrained Horn Clauses (CHCs)

Phase-UPDR: Possible outcomes

- Universal phase characterizations found
 - System is safe

Phase-UPDR: Possible outcomes

- Universal phase characterizations found

- System is safe

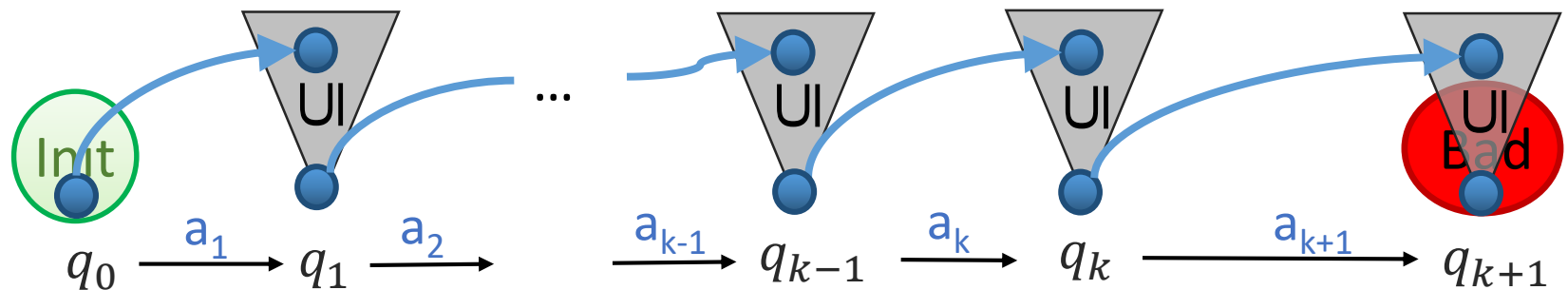
- Abstract counterexample:

- Safety not determined*

- But no universal phase characterizations exist!

Safety violation:

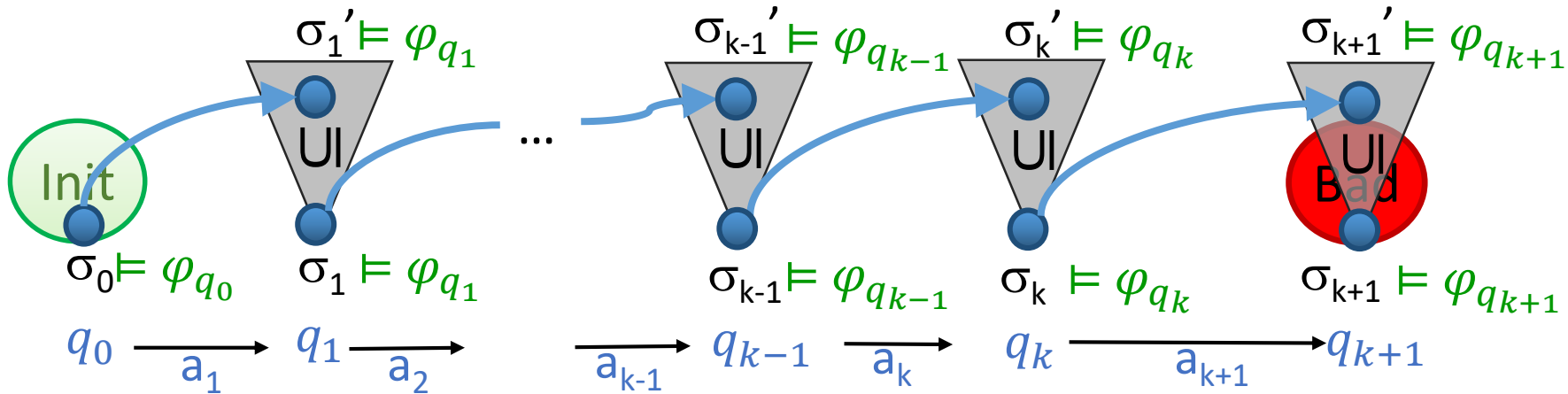
- Original, or
- Edge covering



* can use Bounded Model Checking to find real counterexamples

Proving absence of universal phase characterizations

Suppose that universally quantified characterizations φ_{q_i} exist. Then:



φ_{q_0} satisfies initiation: $\sigma_0 \models \text{Init} \Rightarrow \sigma_0 \models \varphi_{q_0}$

$\varphi_{q_{i-1}}$ is inductive: $\sigma_{i-1} \models \varphi_{q_{i-1}} \wedge \text{TR}_{a_{i-1}}(\sigma_{i-1}, \sigma_i') \Rightarrow \sigma_i' \models \varphi_{q_i}$

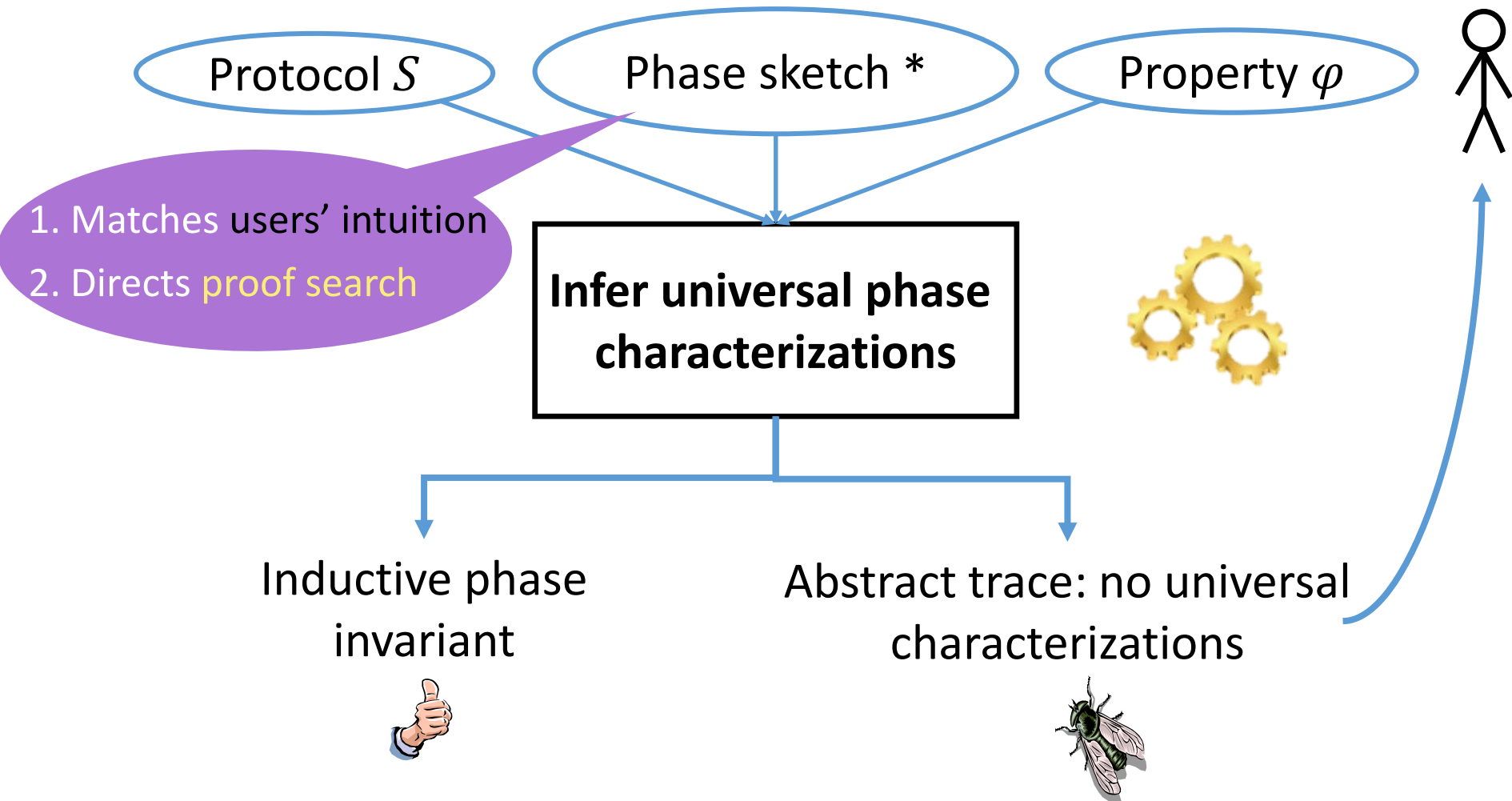
φ_{q_i} is universal: $\sigma_i' \models \text{Diag}(\sigma_i) \Rightarrow \sigma_i \models \varphi_{q_i}$

**Contradicts
safety!**

If there exist $\varphi_{q_i} \in \mathcal{V}^*$, then any **abstract trace** does not reach **Bad**

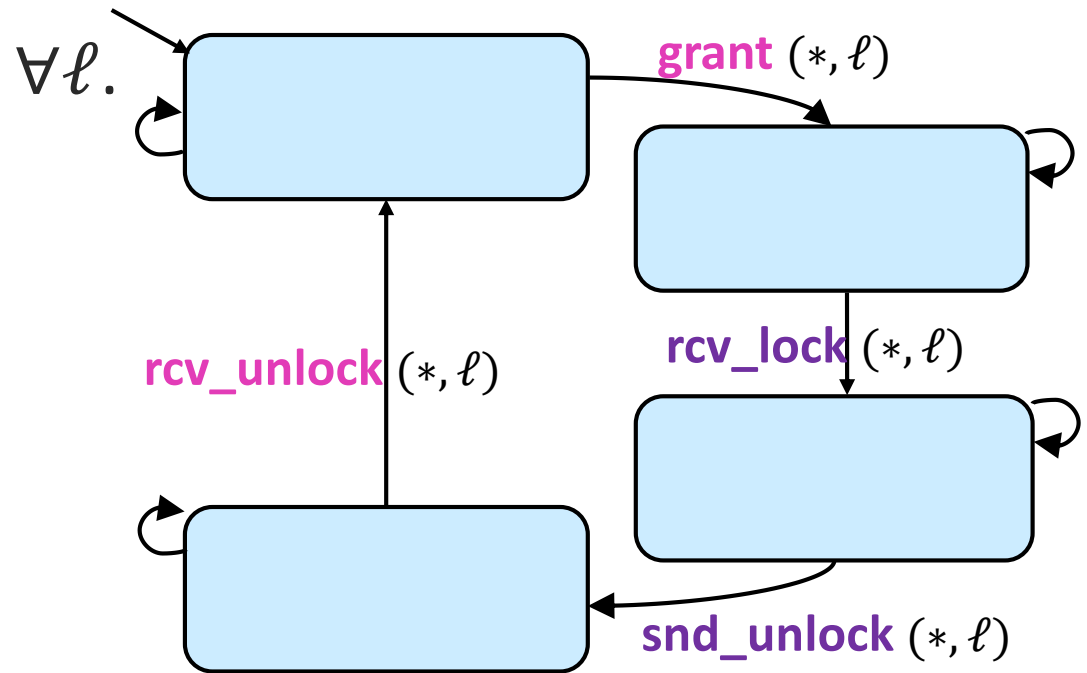
➔ **An abstract trace to Bad implies no universal phase characterizations**

(3) Interaction based on phase sketches



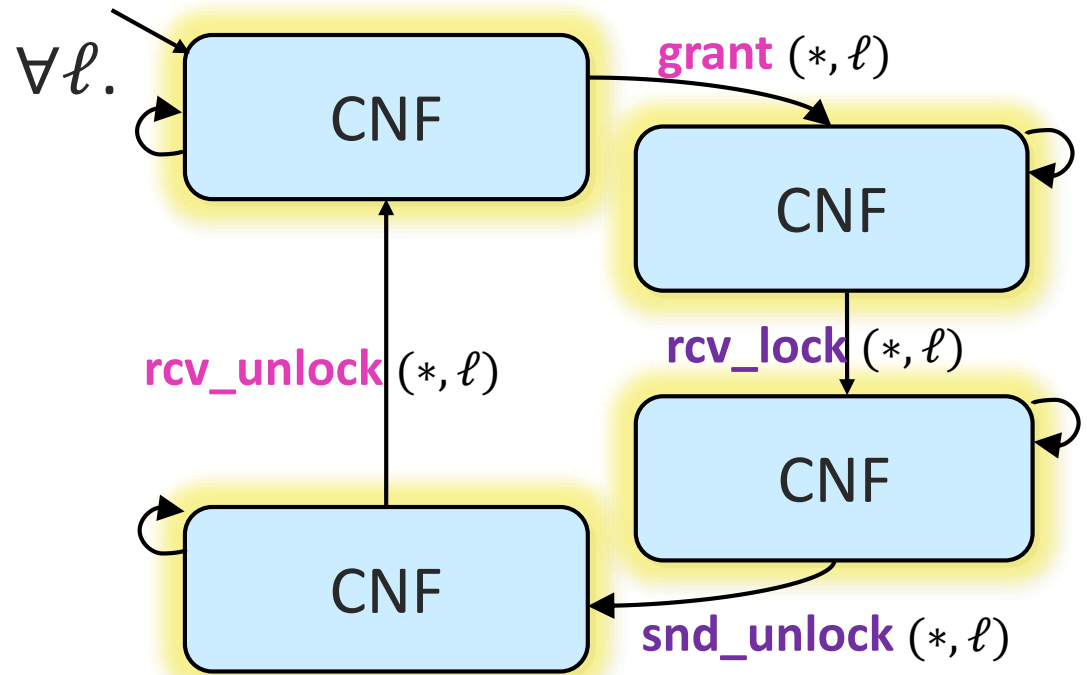
* Phase structure, possibly with partial phase characterizations

Benefits of Phases for UPDR



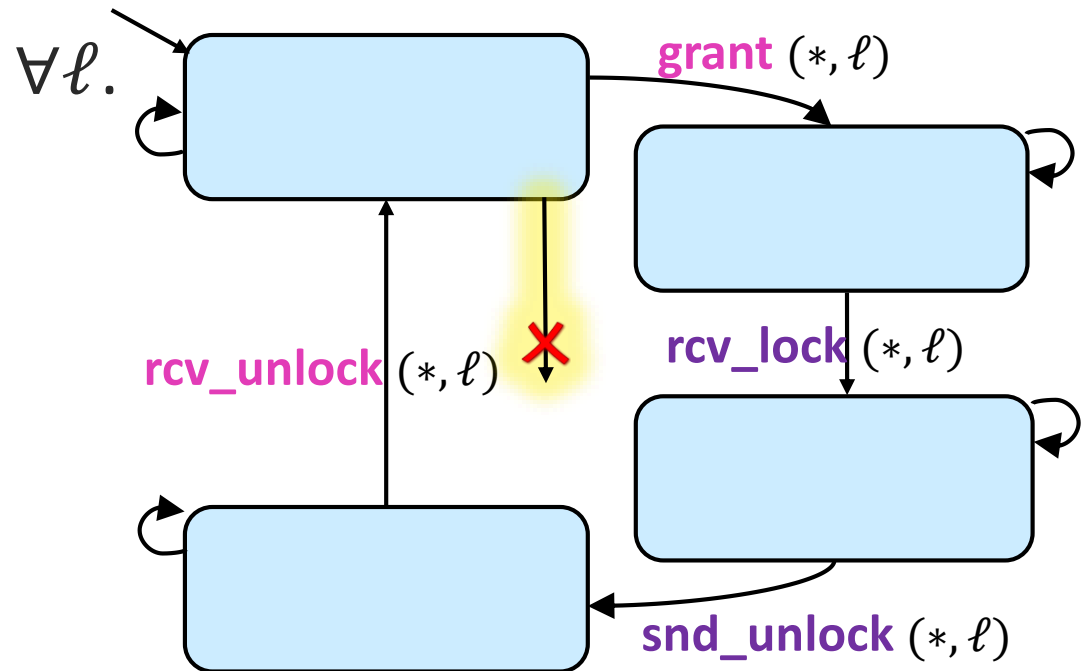
Benefits of Phases for UPDR

- Disjunctive structure



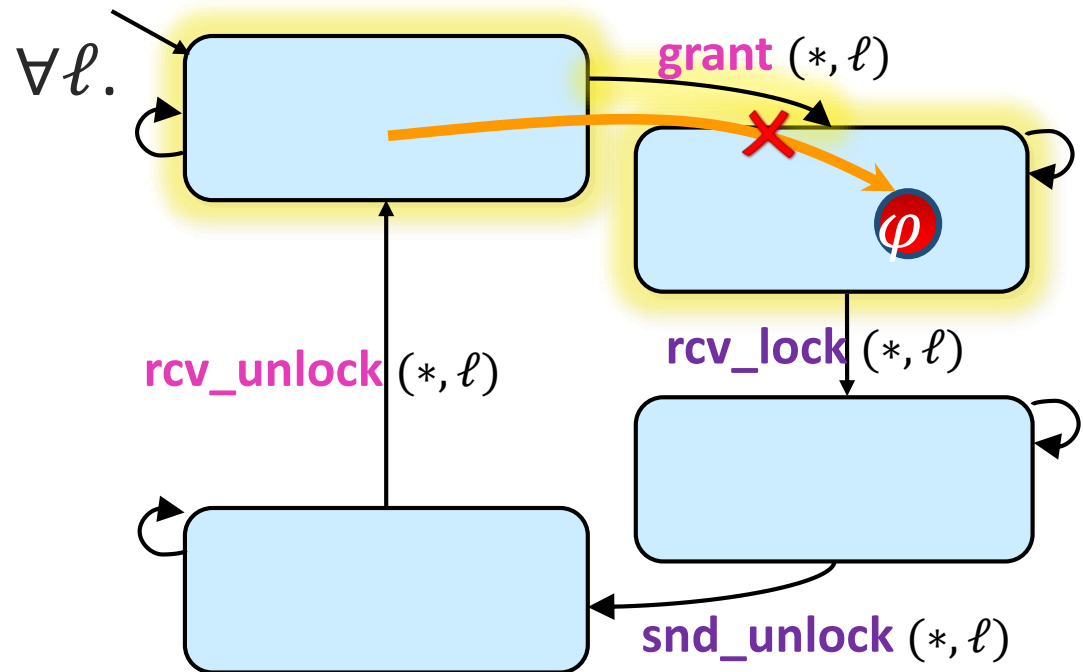
Benefits of Phases for UPDR

- Disjunctive structure
- **Impossible transitions**



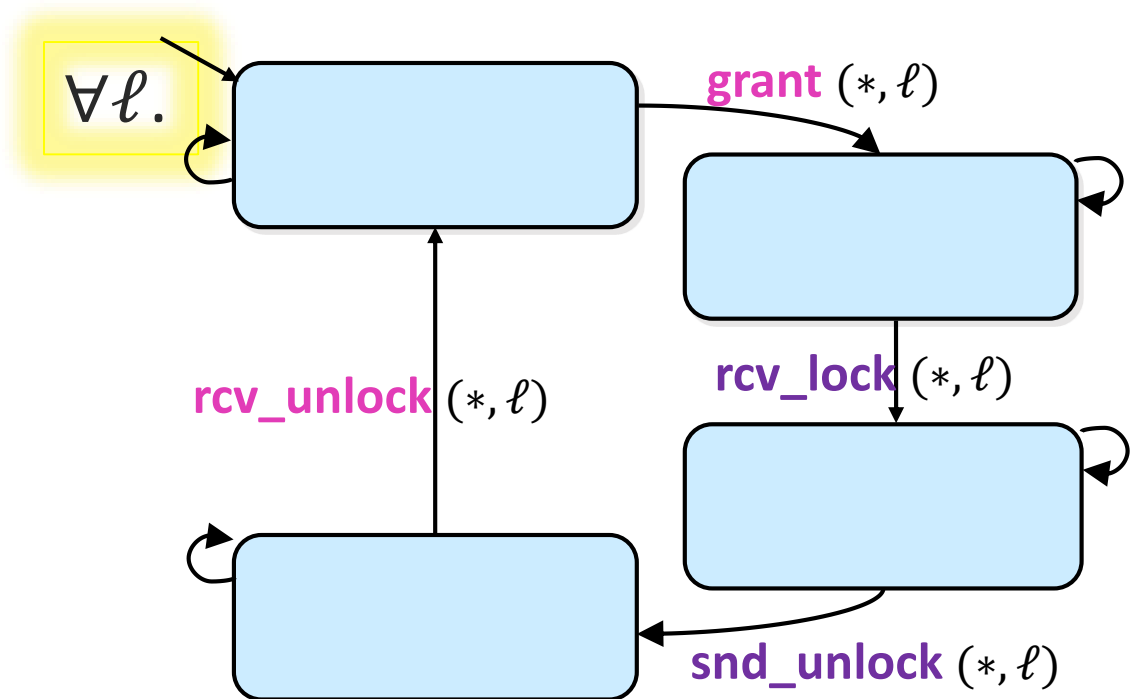
Benefits of Phases for UPDR

- Disjunctive structure
- Impossible transitions
- **Generalization w.r.t. subsystem**



Benefits of Phases for UPDR

- Disjunctive structure
- Impossible transitions
- Generalization w.r.t. subsystem
- **Arity reduction?**

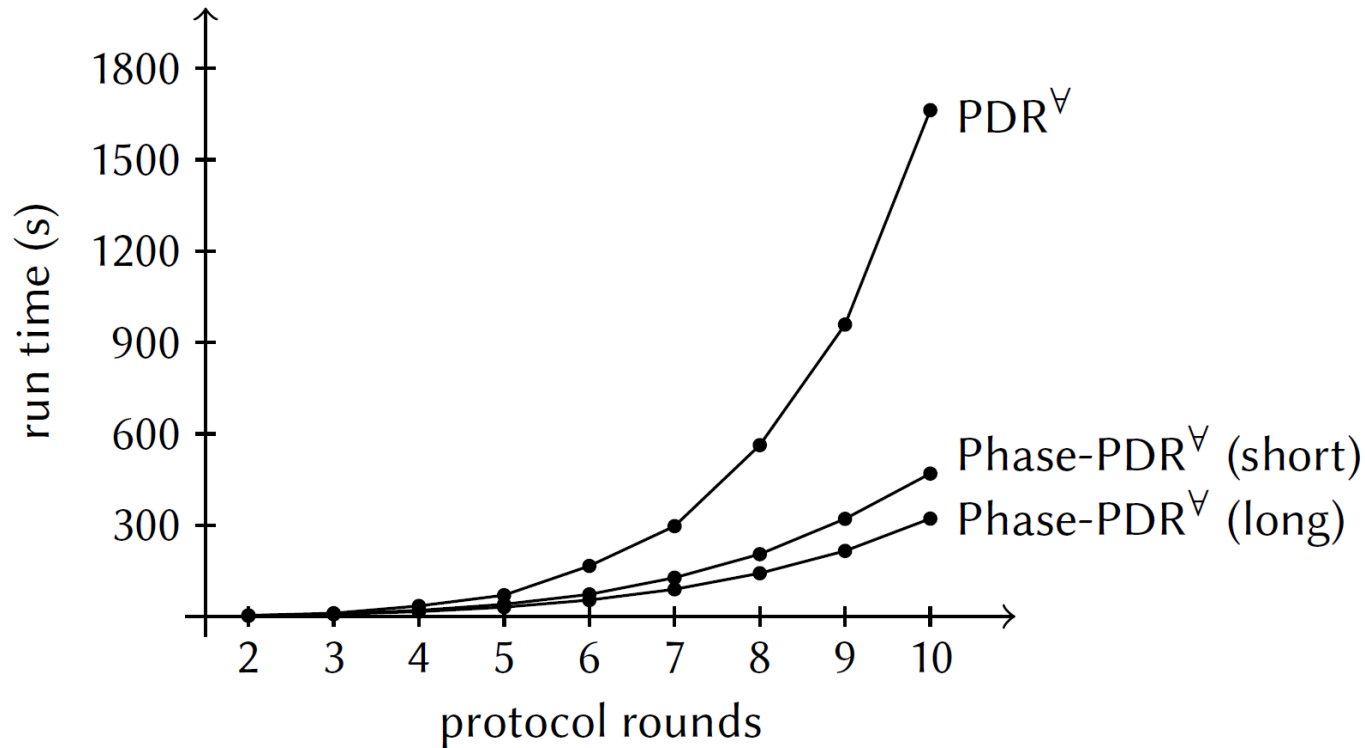


Evaluation

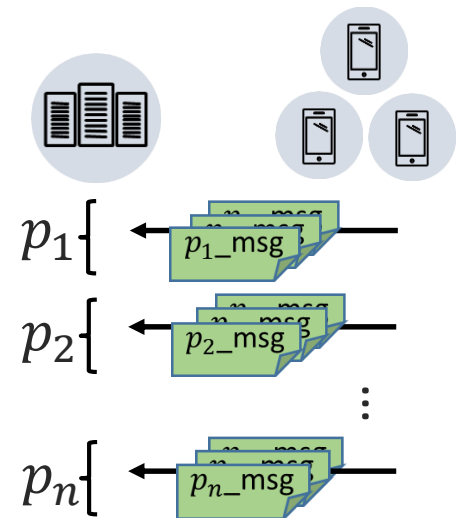
Protocol	Phase Sketch * [min]	Phase Structure [min]	Inductive Invariant [min]
Lock server (single lock)	00:05	00:04	00:21
Lock server (multiple locks)	00:10	00:11	00:22
Ring leader election	00:12	00:03	02:04
Simple consensus	03:04	02:07	01:27
Sharded KV (basic, one key)	00:02	00:03	00:08
Sharded KV (basic, multiple keys)	00:05	00:08	00:06
Sharded KV (w/ retransmissions)	03:01	38:17	> 3 hours

* With partial phase characterizations

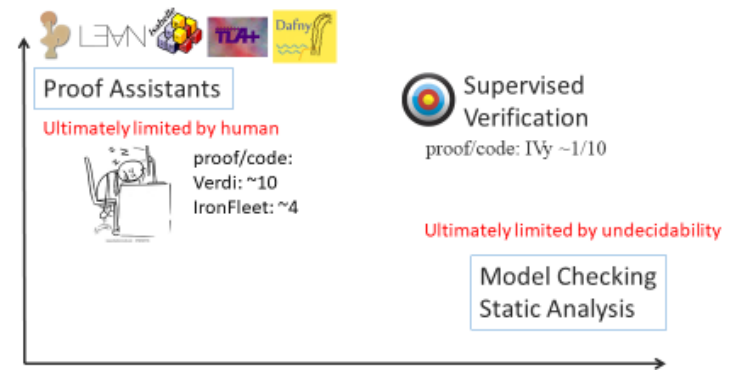
Structure and Scaling



- n -phase commit:
- start p_{i+1} when $\forall c. p_{i_msg}(c)$
 - done when $\forall c. p_{n_msg}(c)$
 - **Safety**: done $\rightarrow \forall c. p_{1_msg}(c)$



Summary



Interactive verification using decidable logic

- EPR - decidable fragment of FOL
 - Deduction is decidable
 - Finite counterexamples to induction
- Interaction based on CTIs
- Fine-grained interaction based on diagrams
- Coarse-grained interaction based on phase sketches & relaxed traces

Find ways to guide verification tools!

- Dividing the problem between human and machine
- Other logics
- Inference schemes
- Forms of interaction
- Theoretical understanding of limitations and tradeoffs



Seeking postdocs and students



Supervised Verification of Infinite-State Systems