

## **The end of the Ultimatum Game (as we know it)**

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More than twenty years after its inception, the Ultimatum Game emerges as by far the most intensely studied experimental game. The game has been replicated in many environments, manipulating monetary stakes, gender, race and (more recently) species.

As we enter the third decade of Ultimatum-Game experiments, I would like to suggest a number of new treatments which haven't been tried yet and have a great potential to revolutionize the field. The reader is invited to offer new treatments of his/her own.

- 1) The proposer is a monkey, the responder is a banana, and the method is using questionnaires.
- 2) Same as (1), but with incentives (bananas for the monkey, monetary incentives for the banana).<sup>1</sup>
- 3) Same as (1), but with the banana in an fMRI machine.
- 4) Same as (1), but with the experimenter in an fMRI machine.
- 5) Same as (1), except that the fMRI machine receives monetary incentives.
- 6) (A new-age version) The proposer is the responder, the responder is the proposer, there are no incentives.

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<sup>1</sup> Anonymity must be preserved at all costs, especially while the banana is eaten by the monkey.