



EMERGING TECHNOLOGIES AND DIGITAL TRANSFORMATIONS OF HUMAN BEING

ILYA LEVIN

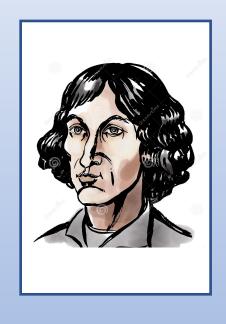
21.08.2020

IEEE Third International Conference on Data Stream Mining & Processing, Lviv, Ukraine

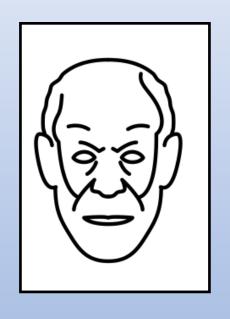
OUTLINE

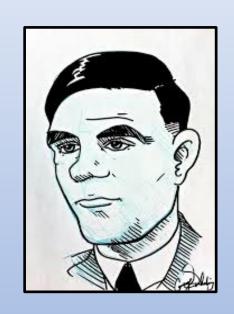
- Revolutions in the human consciousness
- Three Caves
 - Plato's Cave
 - Papert's Cave Personal computer
 - Zuckerberg's Cave Hyperconnected world
- Digital transformations
- Digital Existence

FOUR REVOLUTIONS OF MANKIND CONSCIOUSNESS









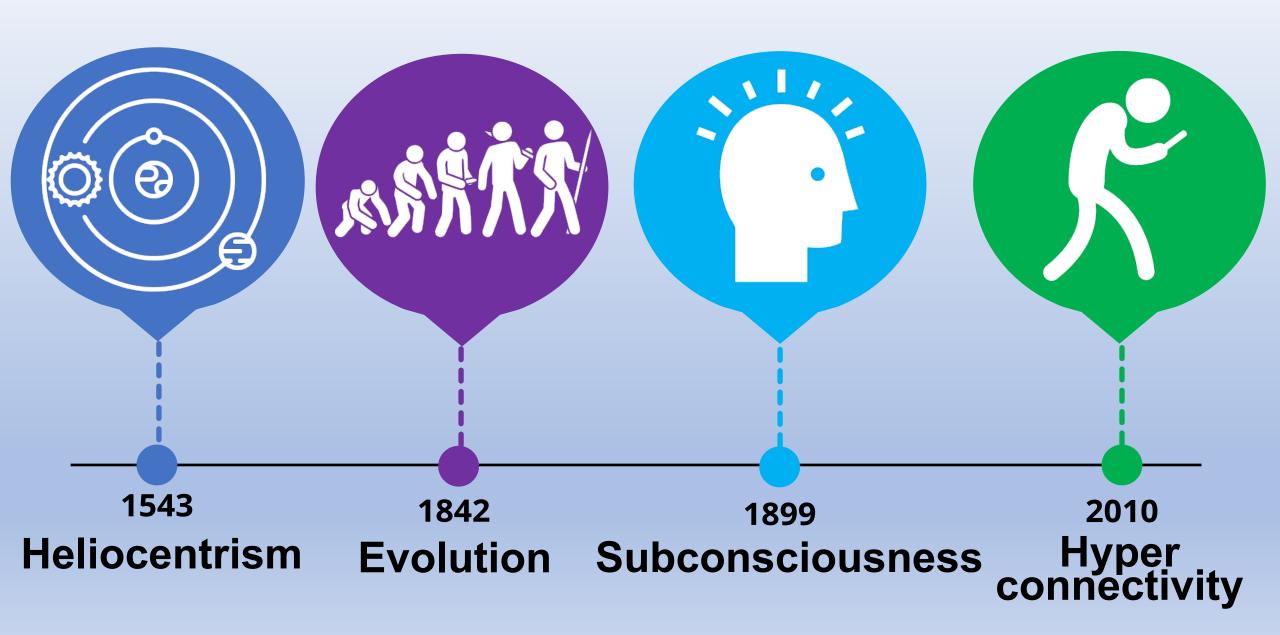
Copernicus 1473-1543

Darwin 1809-1882

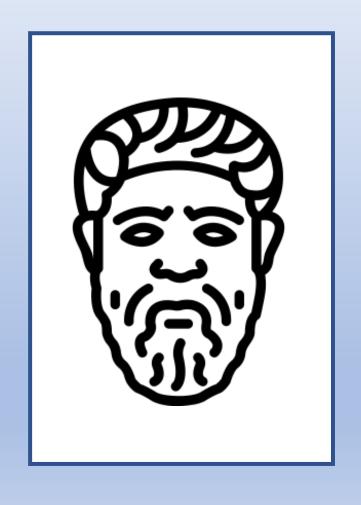
Freud 1856-1939

Turing 1912-1954

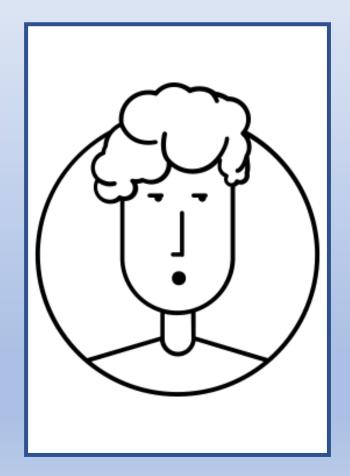
FOUR REVOLUTIONS OF MANKIND CONSCIOUSNESS



THREE CAVES: PLATO'S, PAPERT'S, ZUCKERBERG'S







THREE CAVES: PLATO'S, PAPERT'S, ZUCKERBERG'S







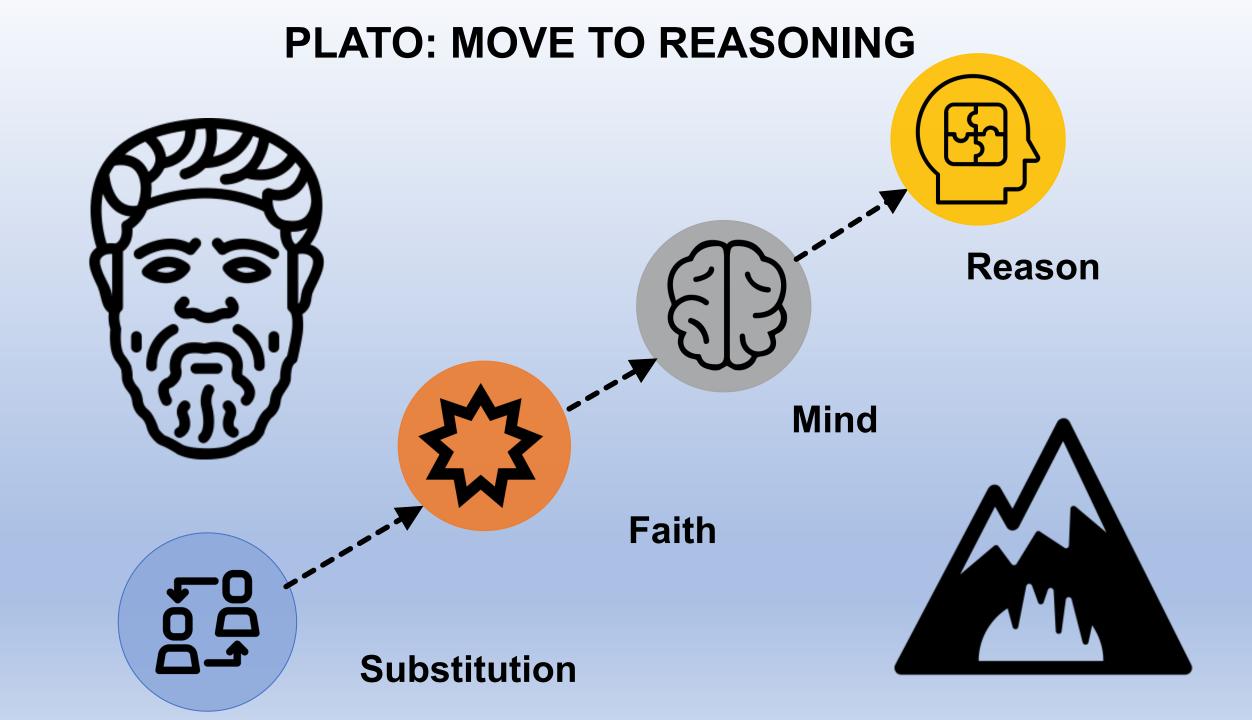


2010

THE PLATO'S CAVE. 5TH CENTURY BC



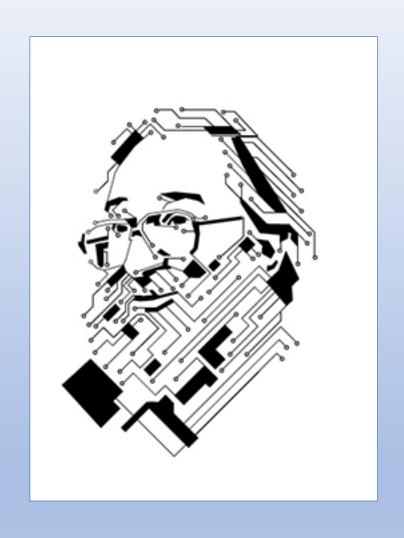




S. PAPERT'S CAVE - PC. 1980-TH





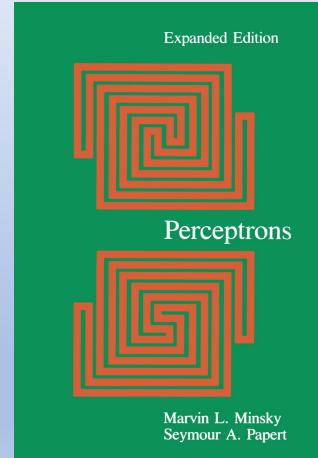


... it will change the way children everywhere think about themselves in relation to the world...

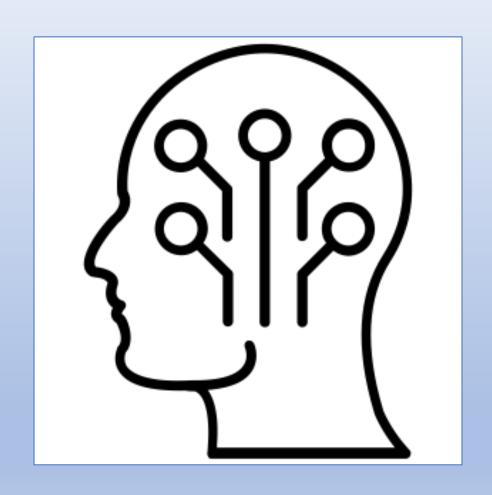
(S. Papert, 1980)

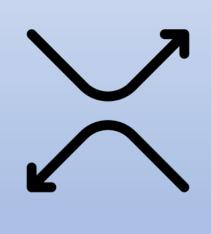
MARVIN MINSKY AND SEYMOUR PAPERT. PERCEPTRONS, 1969





PAPERT: NATURAL HUMAN LEARNING CONTRADICTS TO TRADITIONAL TEACHING



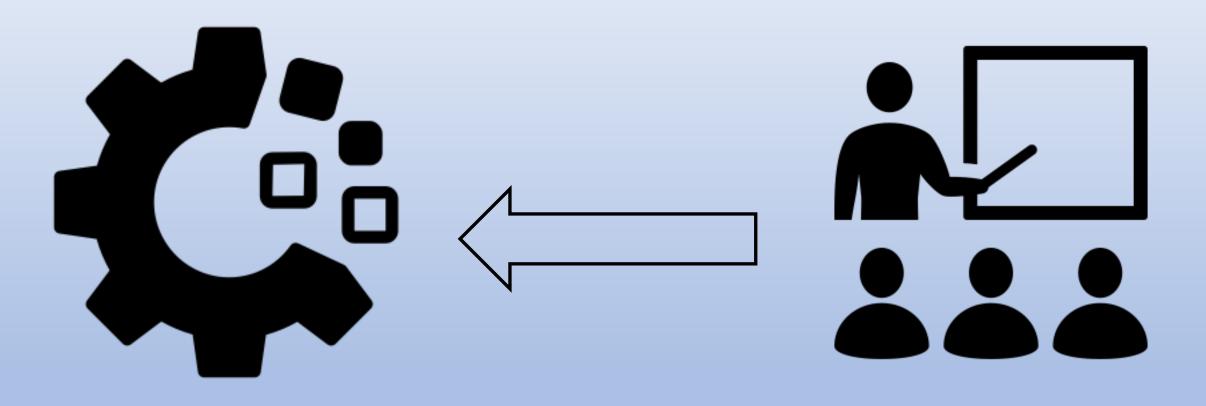




BOTTOM-UP

TOP DOWN

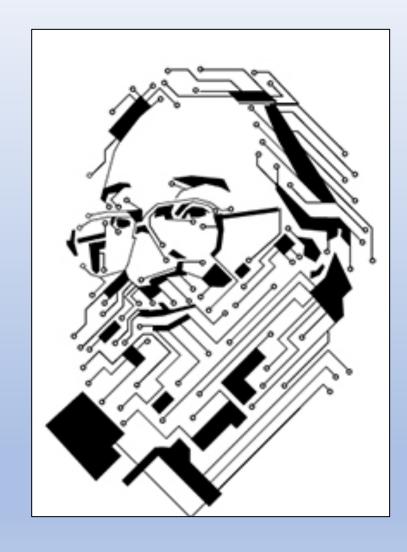
PAPERT: MOVE TO CONSTRUCTIONIST LEARNING



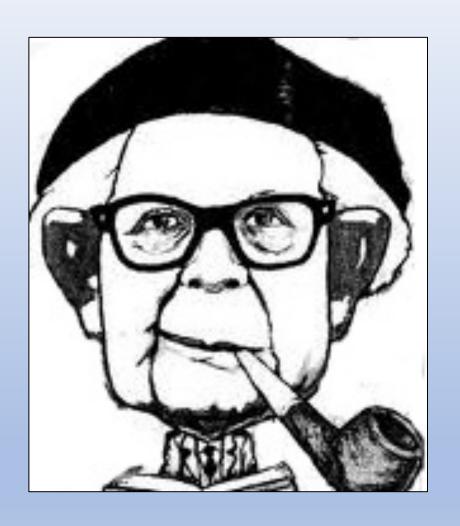
Constructionism

Instructionism

PAPERT VS. PIAGET

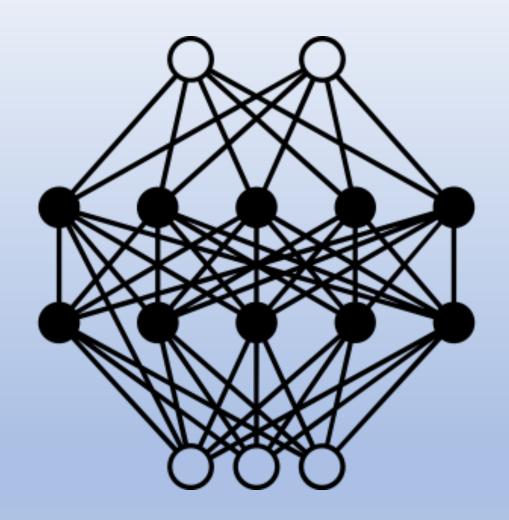


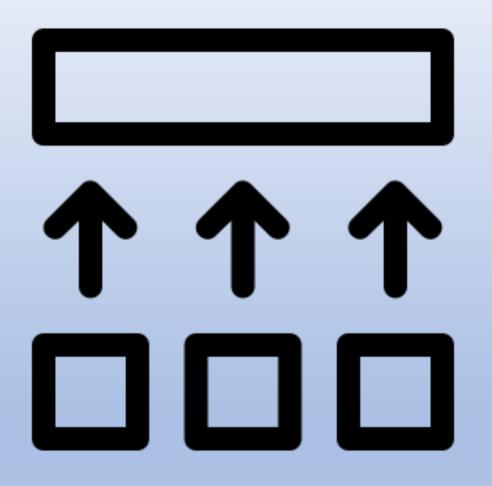
Constructionism



Constructivism

PAPERT VS. PIAGET

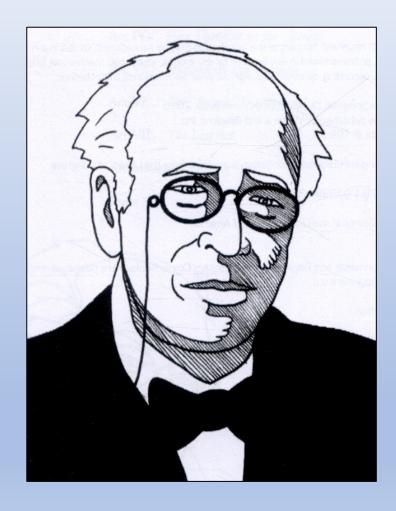




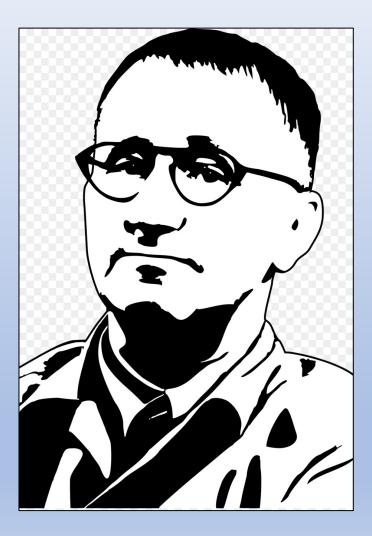
Constructionism – deep learning

Constructivism – ontology

IT'S SIMILAR TO THE STANISLAVSKI-BRECHT DILEMMA



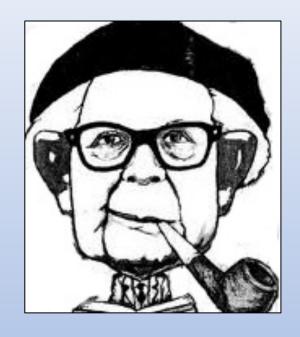
Embodiment



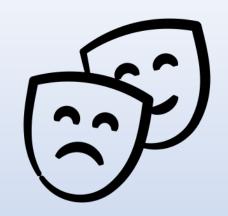
Estrangement

Papert vs. Piaget

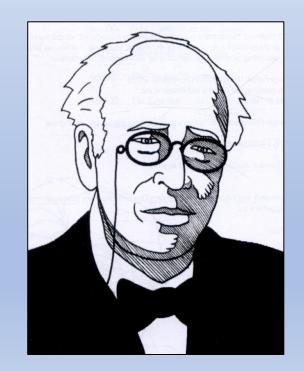






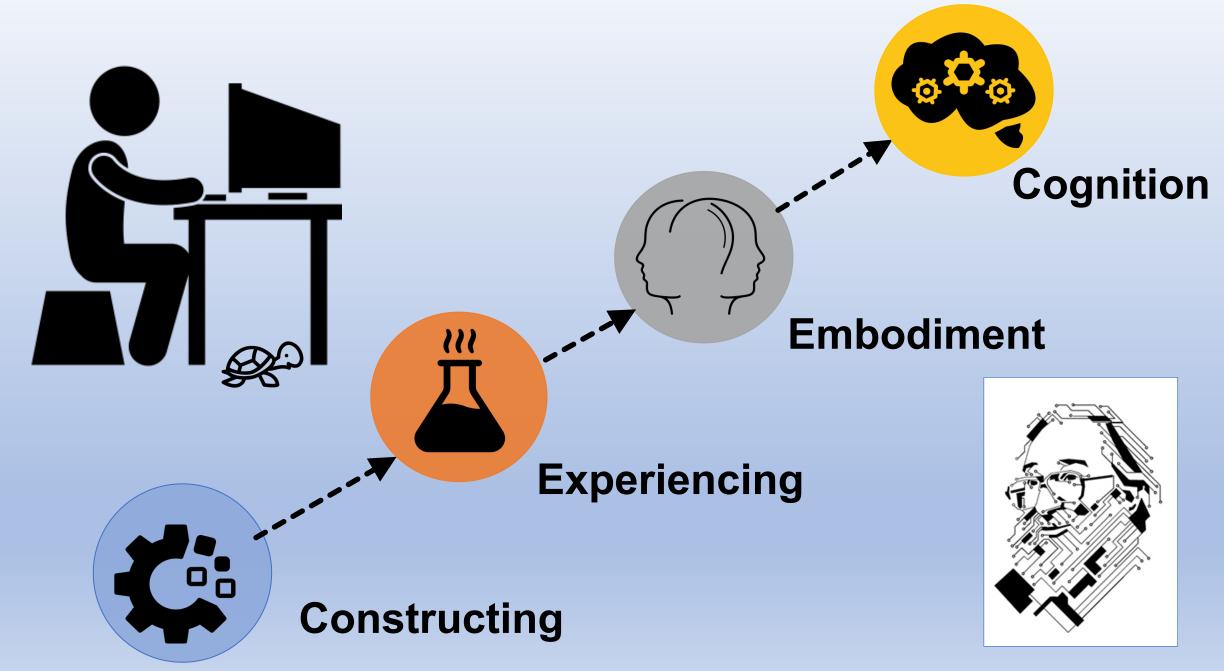


Stanislavski vs. Brecht





PAPERT: MOVE TO COMPUTER BASED COGNITION



THE DIGITAL CAVE. HYPERCONNECTED WORLD. DIGITAL EXISTENCE



DIGITAL TRANSFORMATIONS

 Blurring of the distinction between reality and virtuality

 Blurring of the distinctions between human, machine and nature

Reversal from information scarcity to information abundance



BLURRING OF THE DISTINCTION BETWEEN REALITY AND VIRTUALITY

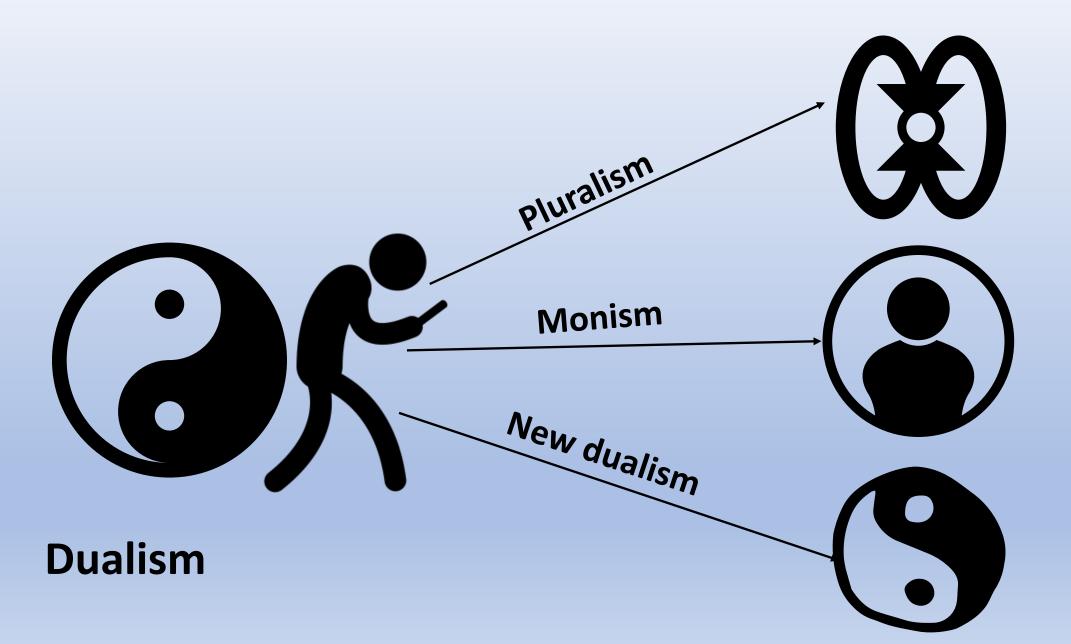


TRADITIONAL DUALISM

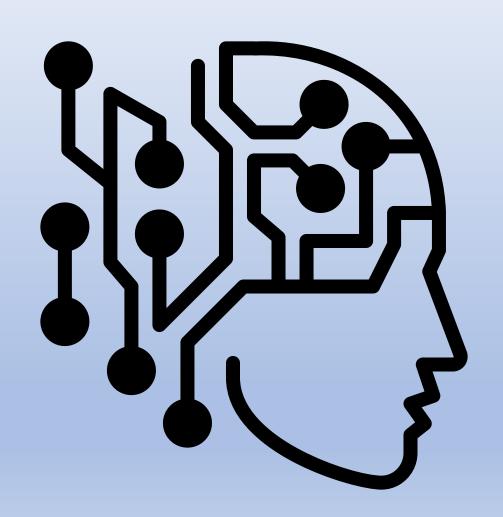




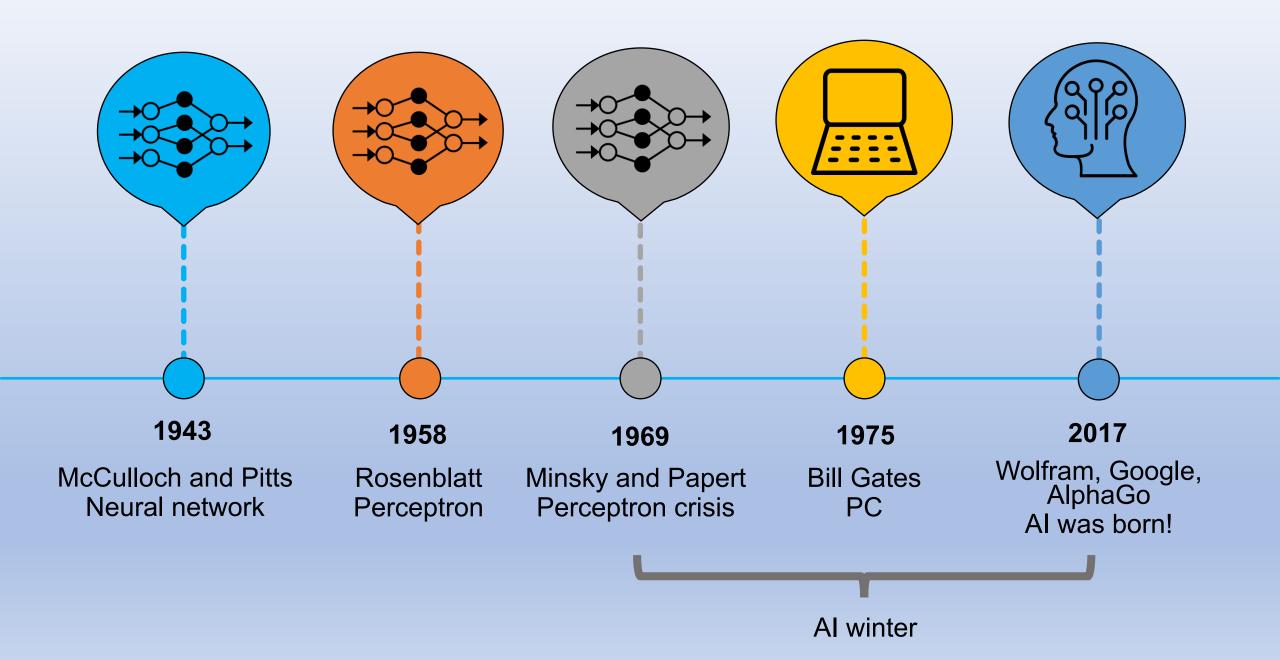
THE DIGITAL CAVE. MOVING FROM THE DUALISM



BLURRING OF THE DISTINCTIONS BETWEEN HUMAN, MACHINE AND NATURE



AI TIMELINE

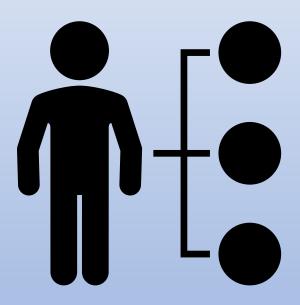


GENERALLY ACCEPTED CRITICISM OF THE DIGITAL WORLD (UP TO 2017):

- The digital world is a simplified analogue world
- The digital world belongs to programmers

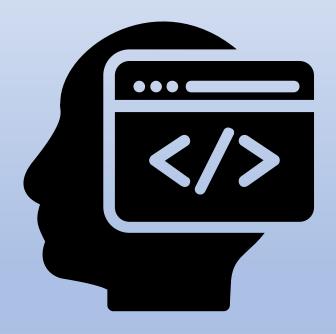
THE DIGITAL WORLD IS A SIMPLIFIED ANALOGUE WORLD

- In the digital world, there is always a choice
- In the analog world, there is no limit to the choice



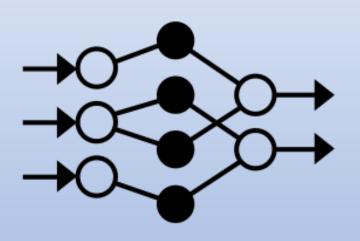
THE DIGITAL WORLD BELONGS TO PROGRAMMERS

"Program or Be Programmed" (Duglas Rushkoff)

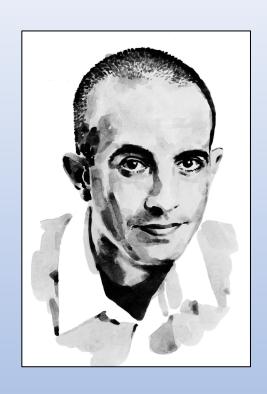


2017 - AI ACHIVEMENTS CHANGED THE DIGITAL CAVE

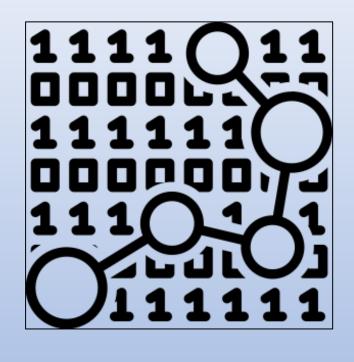
- The digital world is as complex as the analogue world
- The digital world doesn't really belong to programmers



REVERSAL FROM INFORMATION SCARCITY TO INFORMATION ABUNDANCE - DATAISM

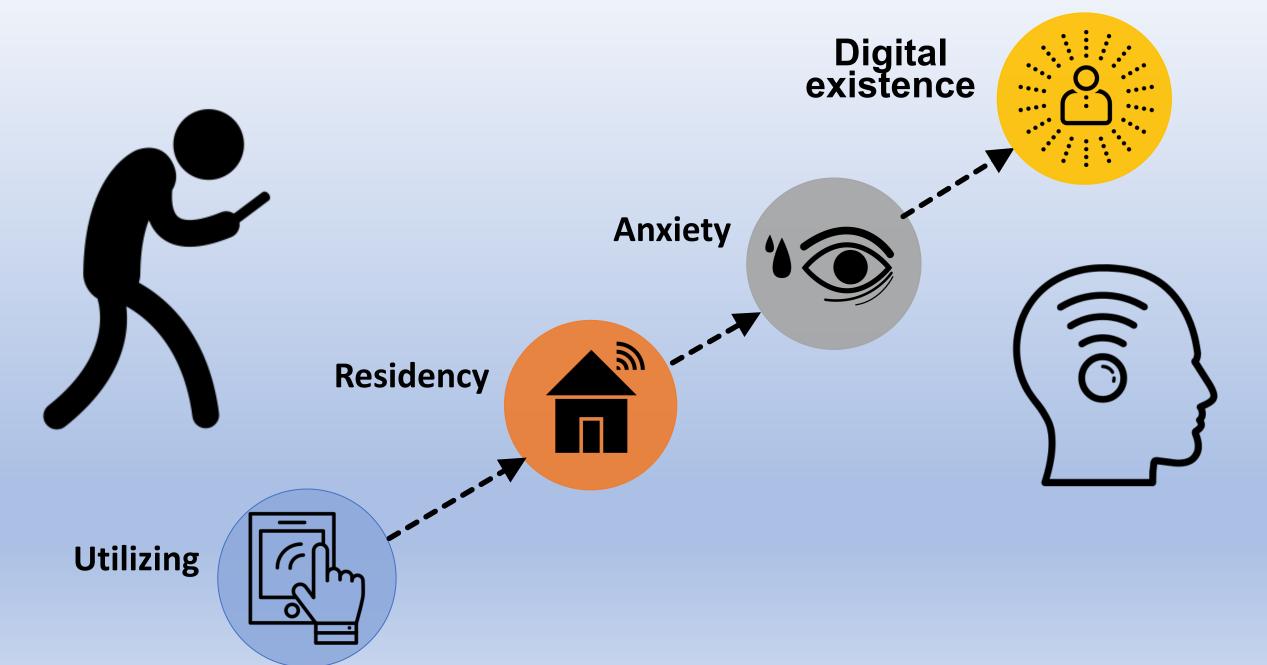


Yuval Harari



The DATAISM is the alternative to liberalism, which removes human from the center of the universe and replace him with information flow

MOVE TO THE DIGITAL EXISTENCE



THREE CAVES



Reason



Cognition



CONCLUSIONS

- The Plato's cave move to reasoning
- The Papert's cave move to computer based cognition
- The Digital cave move to the digital existence